### Lecture 3: Functions

Math 98

# Agenda

- Functions
- Exercises
- Anonymous Functions
- Functions vs. Scripts
- Local Functions
- nargin/return
- Nested Functions

#### **Functions: Motivation**

We have functions in addition to scripts because functions are

- reusable
  - A function replaces a repeated block of code.
- simplifying
  - ▶ A function organizes groups of code, and can be written in a separate file. Makes the code easier to read.
- changeable
  - Easier to change a procedure if it's packaged by a single function.
- modular
  - Reduce presence of intermediate variables

#### Functions: Structure

Any function we write should have the following format:

The name of the function should match the name of the M-file. Built-in Matlab functions use all lowercase letters, so use at least one uppercase letter to avoid conflict.

### Functions: Example

#### Sample function:

```
function [n] = myfun(m)
    n = m + 1;
end
```

#### Using the function:

```
>> myfun(5)
ans =
    6
>> n = myfun(9)
n =
    10
>> blah = myfun(pi)
blah =
    4.1416
```

## Functions: Forgetting to assign output

#### Sample function:

```
function [n] = myfun(m)
    m + 1;
end
```

#### Using the function:

```
>> myfun(10)
>>
```

Nothing happens!! No output was assigned.

#### Functions: Intermediate Variables

Sample function:

```
function [n] = myfun(m)
    a = m + 1;
    b = 2*a;
    n = b - 2;
end
```

Using the function:

```
>> n = myfun(4)
n =
8
```

The 'outside world' knows nothing about the a and b that were created. What happens in the function stays in the function....

### Exercise: myfun.m

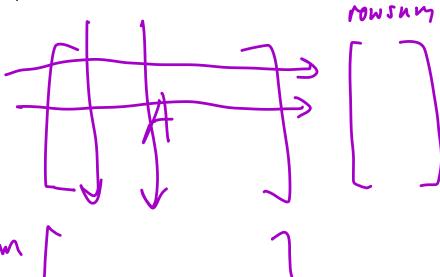
Write a function of the form

```
function [sum, diff, prod] = myfun(a, b)
```

that takes in two numbers a, b and returns their sum, difference, and product. Run each of the following lines and understand the result.

```
>> myfun(3, 4)
>> sum = myfun(3, 4)
>> prod = myfun(3, 4)
>> sum = myfun(3)
>> price = 5; units = 4; [~, ~, rev] = myfun(price, units)
```

Exercise: sumrowcols.m



Write a function of the form

that takes in a matrix  $m \times n$  matrix A and returns vectors colsum and rowsum of the column sums and row sums of A, respectively.

#### Exercise: checkerboard.m

Write a function of the form

function 
$$[A]$$
 = checkerboard(n, m)

that takes two positive integers n and m as inputs and returns a matrix A such that every element of the  $n \times m$  output matrix for which the sum of its indices is even is 1. All other entries are zero.

Here is a sample output.

#### **Function Handles**

es sin (number) -> number integral (function) -> numbe

A function handle is a Matlab variable that allows us to reference functions indirectly. Use them to include functions as inputs to or outputs from other functions.

```
>> integral(cos,0,1)
Error using cos
Not enough input arguments.
>> integral(@cos,0,1)
ans =
    0.8415
```

 $5 \ln \rightarrow \int 5 \ln(x) dx$ 

## **Anonymous Functions**

A way to define functions in the middle of a Matlab script or in the command line. Takes the form functionName = @(inputs)(output), and returns the function handle functionName.

```
>> f = @(x,y)(x^2-y);
>> f(10, 3)
ans =
     97
>> fzero(@(x)(x^2-2), 1.5)
ans =
     1.4142
```

Useful when defining functions with simple expressions.

### Anonymous Functions: Examples

Here are some more functions:

```
>> b = 3; c = 5;
>> f1 = @(x)(x^3 + b*x + c);
>> fzero(f1,0)
ans =
    -1.1542
>> b = 2; c = -1;
\Rightarrow f2 = 0(x)(x^3 + b*x + c);
>> fzero(f2, 0)
ans =
    0.4534
```

Question: does changing the values of b and c change the function f1, or will f1 and f2 be different functions?

### Functions vs. Scripts

#### Scripts:

- No inputs or outputs Matlab just executes all commands
  - (Unless you use input)
- Operates on existing data in the workspace
- Variables created remain in the workspace

#### Functions:

- Accept inputs and return outputs
- Create their own separate workspace
- Only requirested output variables get saved

## Functions vs. Scripts: Accesing Variables in Workspace

Functions do not access variables stored in the main Workspace.

```
%%%exampleFunction.m%%%

function w = exampleFunction(x,y)
    w = x + y + z;
end
```

```
>> z = 5; a = exampleFunction(2,3);
Undefined function or variable 'z'.
```

## Functions vs. Scripts: Saving Variables in Workspace

Functions do not save variables back to the main Workspace unless they are requested as outputs.

```
%%%exampleFunction.m%%%

function a = exampleFunction(x,y)
    a = x + y; b = 101;
end
```

```
>> a = exampleFunction(2,3); disp(a);
    5
>> disp(b)
Undefined function or variable 'b'.
```

# Functions vs. Scripts: Conflicting Variables

Because functions use their own workspace, variables named inside a function cannot conflict with variables of the same name outside the function.

```
%%%exampleFunction.m%%%

function a = exampleFunction(x,y)
    b = 100; a = x + y + b;
end
```

#### **Local Functions**

We can define more than one function in a single file.

```
%%%myStats.m%%%
function avg = myStats(x)
% takes a vector and returns the average
   n = length(x);
    avg = myMean(x,n);
end
function m = myMean(v,n)
% it takes a vector and its length, returns the mean
   m = sum(v)/n;
end
```

Only the first function (the **main** function) can be called form other programs or the command line.

### Local Functions: In Scripts

We can also define local functions in scripts:

```
v = 1.5;
L = myLength(v);
fprintf('the length of v is %f \n', L);
function len = myLength(x)
  len = sqrt(sum(x.^2));
end
```

Any function definitions must come at the end of the script.

## Commenting

As with built-in Matlab functions, we can use comments and help to inform how each function is properly used.

```
>> help myStats
takes a vector and returns the average
```

>> help myStats>myMean
it takes a vector and its length, returns the mean

Any function definitions must come at the end of the script.

## nargin/return

When used in the code for a function, nargin is the number of inputs specified by the user. Handy when setting default values for inputs.

```
%%%addMe.m%%%
%Input: one or two floating point numbers
%Output: addMe(x,y) returns x + y; addMe(x) returns 2*x
function s = addMe(x,y)
    if (nargin == 1)
        s = x + x;
    elseif (nargin == 2)
        s = x + y;
    else
        fprintf('Read the comments! \n');
        return
    end
end
```

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### Exercise: myCosine.m

Write a function myCosine(theta,units) that returns the cosine of an angle. If the second parameter is 'deg', convert the angle to radians with a local function DegToRadians(x) before using Matlab's cos. In all other cases (including no second parameter), assume the angle is in radians.

#### Problem

make Cuber (number o) -> function

We would like to find the roots of the polynomial

$$p(x) = x^3 + bx + c$$

for various numbers  $b, c \in \mathbb{R}$ .

- How can we produce this family of functions?
- What tools does Matlab have to solve this problem?

#### **Nested Functions**

Nested functions are functions defined within other functions.

They can access variables in the workspace of the parent function, and don't need to be defined at the end of the code in the parent function.