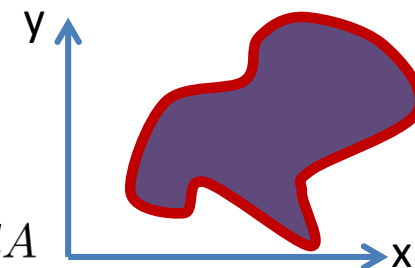


Theorems that relate integrals of derivatives of vector fields to boundary values

Green's theorem for 2D surface in the plane bounded by a 1D curve

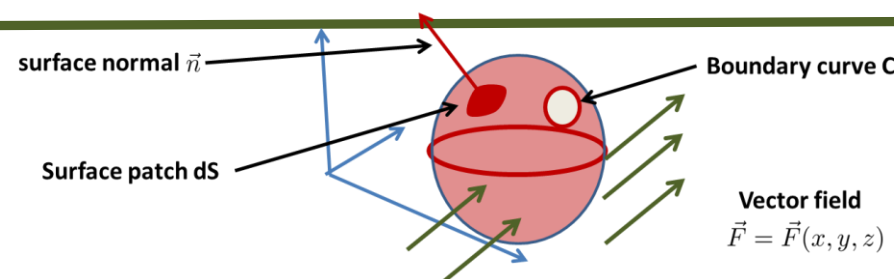
$$\int_C \vec{F} \cdot d\vec{r} = \int \int_A \left[\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right] dx dy \quad \text{We can rewrite this:}$$

$$\text{Let } \vec{F} = (P(x, y), Q(x, y), 0) \longrightarrow \int_C \vec{F} \cdot d\vec{r} = \int \int_A (\nabla \times \vec{F}) \cdot \vec{k} dA$$



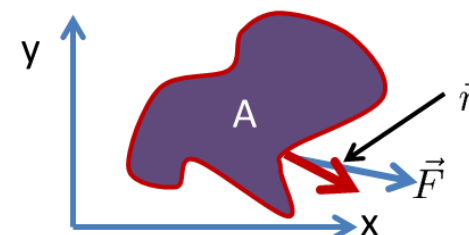
Green's theorem by 1D curve
(Stokes theorem)

$$\int_C \vec{F} \cdot d\vec{r} = \int \int_S (\nabla \times \vec{F}) \cdot \vec{n} dS$$



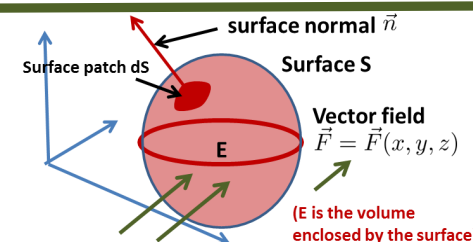
Divergence theorem for a 2D surface in the plane bounded by a 1D curve

$$\int_C \vec{F} \cdot \vec{n} ds = \int \int_A (\nabla \cdot \vec{F}) dA$$



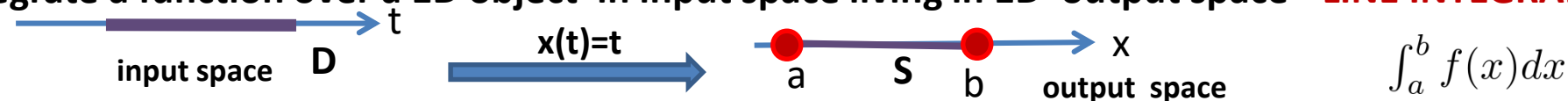
Divergence theorem for a 3D volume in 3D bounded by a 2D surface

$$\int \int_S \vec{F} \cdot \vec{n} dS = \int \int \int_E (\nabla \cdot \vec{F}) dE$$

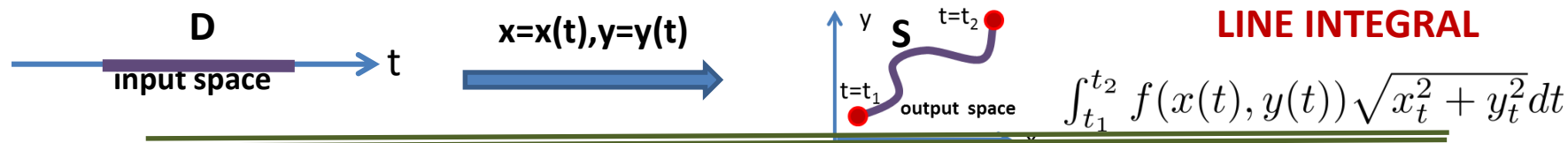


Integrating functions under a mapping

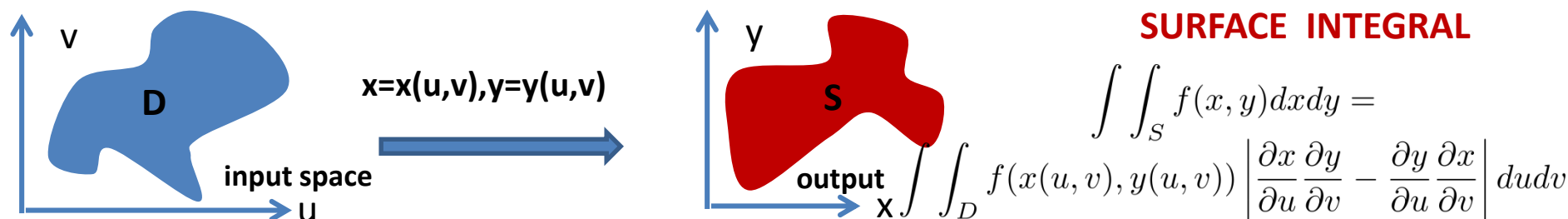
Integrate a function over a 1D object in input space living in 1D output space **LINE INTEGRAL**



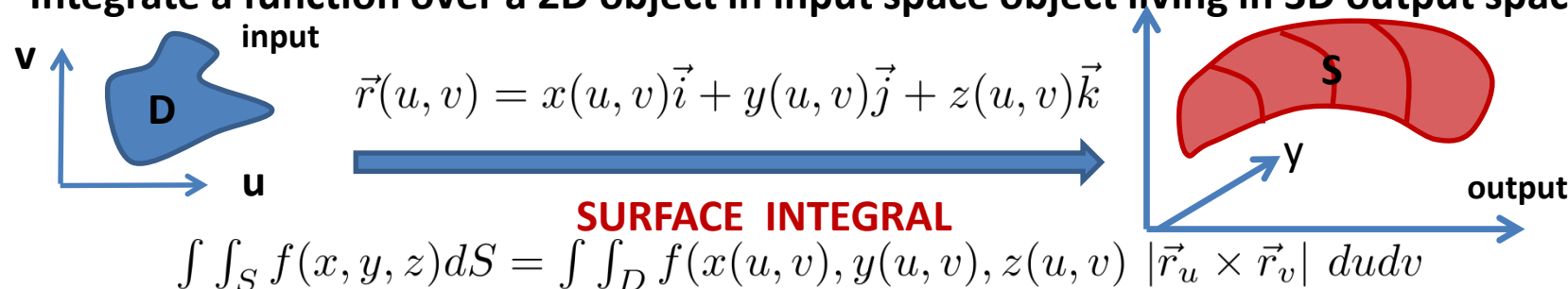
Integrate a function over a 1D object in input space object living in 2D output space **LINE INTEGRAL**



Integrate a function over a 2D object in input space object living in 2D output space **SURFACE INTEGRAL**

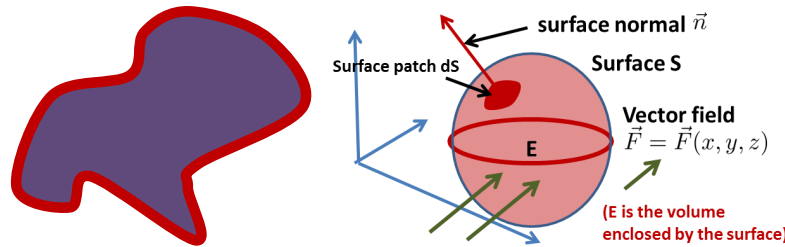


Integrate a function over a 2D object in input space object living in 3D output space **SURFACE INTEGRAL**



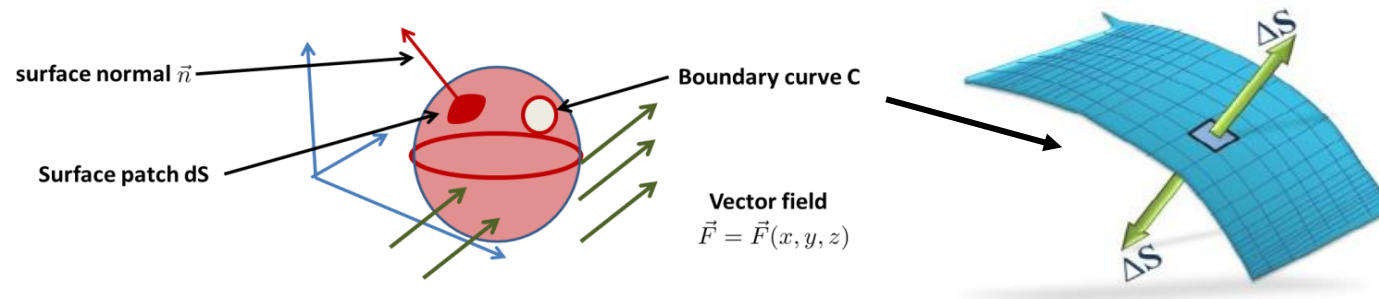
What do these two charts have to do with each other? Let me try and explain:
But first, I want to make sure that we are agree on what we are talking about:

Def: A **closed object** separates a region into a clear inside and outside



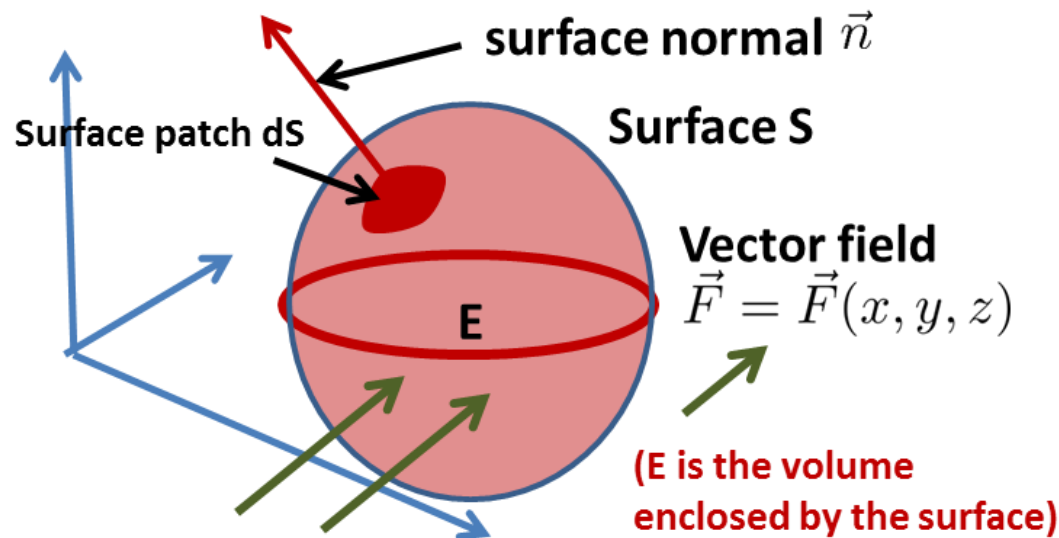
These are closed objects, because you can't get from one side of the contained region to the other without going through the boundary

Def: An **open object** does not separate a region into a clear inside and outside

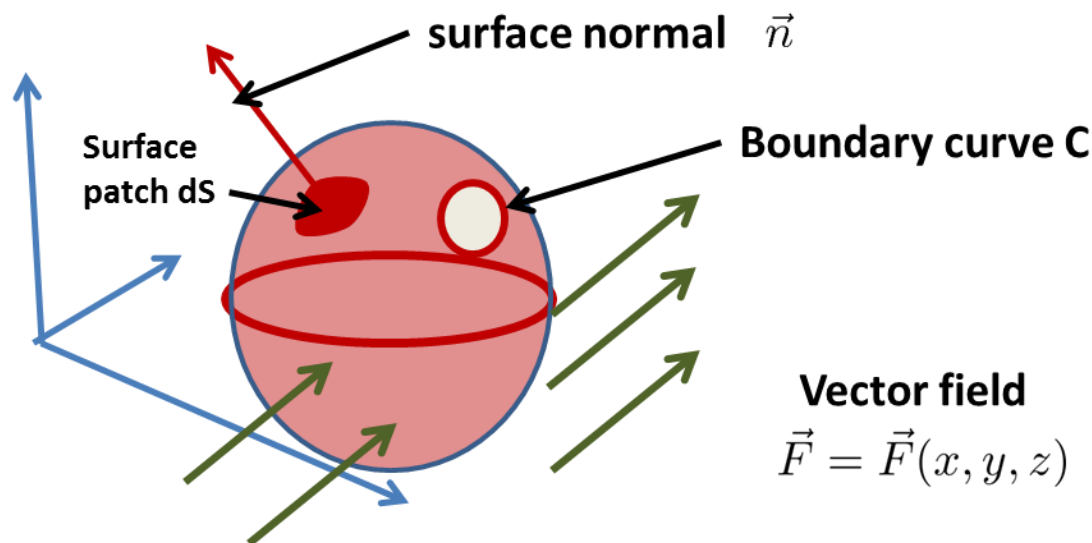


These are open objects, because you can get from one side to the other by going "around"

(right figure from <https://studyingphysics.wordpress.com/2012/11/06/general-topics-of-physics/>)



This is a closed 2D boundary surface lying in 3D and enclosing a 3D volume



This is a 1D boundary curve lying in 3D space enclosing an open 2D surface lying in 3D

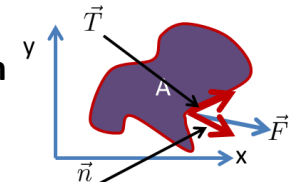
So now I can explain. Suppose you have:

A vector field

$$\vec{F}(x, y, z) = (P(x, y, z), Q(x, y, z), R(x, y, z))$$



A boundary C surrounding an interior surface S which could be either open or closed



You can't integrate a vector field on a boundary nor on an interior

But you can derive scalar functions from that vector field which then can be integrated

On the closed boundary C, you could either

- Build a scalar function on the boundary consisting of normal components: $\vec{F}(x, y, z) \cdot \vec{n}$
- Build a scalar function on the boundary consisting of tangential components: $\vec{F}(x, y, z) \cdot \vec{T}$



this is a number at each point of the boundary C: So we can integrate all these numbers as we move around the boundary



this is a number at each point of the boundary C: So we can integrate all these numbers as we move around the boundary

In the interior S, you could

- Build a scalar function in the closed interior by taking the divergence: $\nabla \cdot \vec{F}$
- Build a scalar function in closed surface in 2D or an open surface in 3D by taking the curl: $\nabla \times \vec{F}$

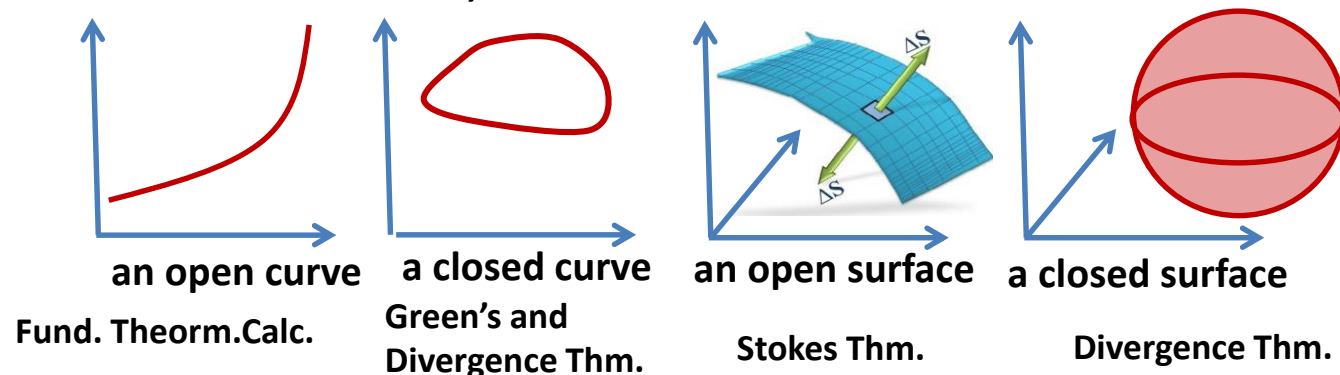


this is a number at each point of the interior: So we can integrate all these numbers as we move through the interior



Dotting this curl with the normal at each point of the interior gives a number: So we can integrate all these numbers as we move through the interior

So given a function in a domain, we can evaluate that function on

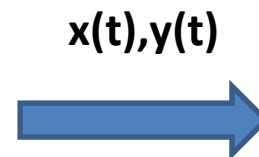
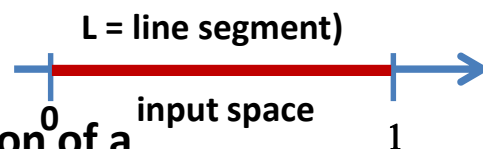


So, let's put all this together in a screwy way:

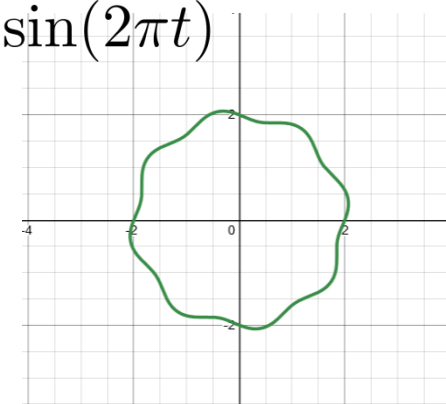
Consider the mapping
from \mathbb{R} to \mathbb{R}^2

$$\begin{aligned} x(t) &= [2 + .1 * (\sin(16\pi t))] \cos(2\pi t) \\ y(t) &= [2 + .1 * (\sin(16\pi t))] \sin(2\pi t) \end{aligned} \quad 0 \leq t \leq 1$$

This is a parameterization of a
curve in output space



$x(t), y(t)$

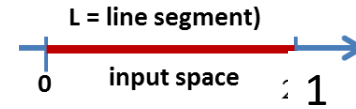


$$x(t) = [2 + .1 * (\sin(16\pi t))] \cos(2\pi t)$$

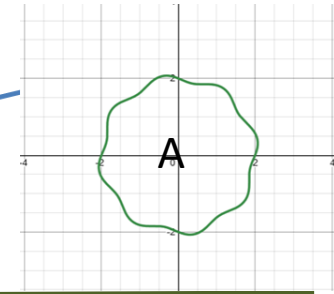
$$y(t) = [2 + .1 * (\sin(16\pi t))] \sin(2\pi t)$$

Using this mapping, find a line integral over L in input space for the area of the region A on the right

If you understand this problem, you understand a lot!!!



$x(t), y(t)$



We will do this problem by converting a vector integral over the interior in output space into a line integral in output space, and then convert that into a line integral in input space using the mapping from input space to output space

Let $F(x, y) = (P(x, y), Q(x, y)) = (.5x, .5y)$

Then Area = $\int \int_A [1] dA = \int \int_A \nabla \cdot \vec{F} dA = \int_C \vec{F} \cdot \vec{n} dC$

Tangent $x_t = ([.1 * 16\pi \cos(16\pi t)] \cos(2\pi t) + [2 + .1 \sin(16\pi t)] [-2\pi \sin(2\pi t)])$
 $y_t = ([.1 * 16\pi \cos(16\pi t)] \sin(2\pi t) + [2 + .1 * \sin(16\pi t)] [2\pi \cos(2\pi t)])$

So normal: $\vec{n} = \frac{(y_t, -x_t)}{[x_t^2 + y_t^2]^{\frac{1}{2}}}$ Stretch factor

So, $\int_C \frac{x * y_t - y * x_t}{2[x_t^2 + y_t^2]^{\frac{1}{2}}} dC = \int_L \frac{x * y_t - y * x_t}{2[x_t^2 + y_t^2]^{\frac{1}{2}}} (x_t^2 + y_t^2)^{\frac{1}{2}} dt = \frac{1}{2} \int_{t=0}^{t=1} [x * y_t - y * x_t] dt$

$$= \frac{1}{2} \int_{t=0}^{t=1} \begin{aligned} & [[2 + .1 * (\sin(16\pi t))] \cos(2\pi t)] [[.1 * 16\pi \cos(16\pi t)] \cos(2\pi t) + [2 + .1 * 16 \sin(16\pi t)] [-2\pi \sin(2\pi t)]] \\ & + \\ & [[2 + .1 * (\sin(16\pi t))] \sin(2\pi t)] [[.1 * 16\pi \cos(16\pi t)] \sin(2\pi t) + [2 + .1 * 16 \sin(16\pi t)] [2\pi \cos(2\pi t)]] \end{aligned} dt$$

Okay –I now owe you “proofs” of the divergence theorem and Stokes’ theorem

We start with the divergence theorem: want to prove that

$$\int \int_S \vec{F} \cdot \vec{n} ds = \int \int \int_E (\nabla \cdot \vec{F}) dE \quad ***$$

Step 1: Let $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$ **Then:** $\nabla \cdot \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z}$

right side of * is** $\int \int \int_E \nabla \cdot \vec{F} dE = \int \int \int_E \left[\frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z} \right] dE = \boxed{\int \int \int_E \left[\frac{\partial P}{\partial x} \right] dE} + \dots$

and the left side of * is** $\int \int_S \vec{F} \cdot \vec{n} ds = \int \int_S (P\vec{i} + Q\vec{j} + R\vec{k}) \cdot \vec{n} dS$
 $= \boxed{\int \int_S (P\vec{i} \cdot \vec{n}) dS} + \int \int_S (Q\vec{j} \cdot \vec{n}) dS + \int \int_S (R\vec{k} \cdot \vec{n}) dS$

Step 2: So we can prove the divergence theorem if we show that

$\int \int_S (P\vec{i} \cdot \vec{n}) dS = \int \int \int_E \left[\frac{\partial P}{\partial x} \right] dE$

$\int \int_S (Q\vec{j} \cdot \vec{n}) dS = \int \int \int_E \left[\frac{\partial Q}{\partial y} \right] dE$

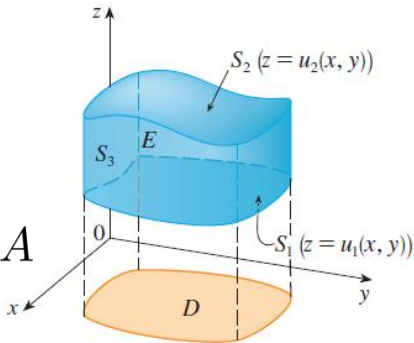
$\int \int_S (R\vec{k} \cdot \vec{n}) dS = \int \int \int_E \left[\frac{\partial R}{\partial z} \right] dE$

Step 3: Let’s prove the last one. Assume a “type 1” region:

$$\int \int \int_E \left[\frac{\partial R}{\partial z} \right] dE = \int \int_D \left[\int_{u_1(x,y)}^{u_2(x,y)} \frac{\partial R}{\partial z}(x,y,z) dz \right] dA$$

Use fundamental theor. of calc. $= \int \int_D [R(x,y,u_2(x,y)) - R(x,y,u_1(x,y))] dA$

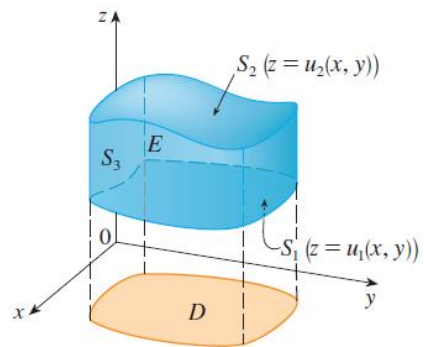
= an integral over the top surface – an integral over the bottom surface



We are trying to show that $\int \int_S (R \vec{k} \cdot \vec{n}) dS = \int \int \int_E \left[\frac{\partial R}{\partial z} \right] dE$ ****

We just tackled the right side of ****

$$\begin{aligned} \int \int \int_E \left[\frac{\partial R}{\partial z} \right] dE &= \int \int_D \left[\int_{u_1(x,y)}^{u_2(x,y)} \frac{\partial R}{\partial z}(x,y,z) dz \right] dA \\ &= \int \int_D [R(x,y,u_2(x,y)) - R(x,y,u_1(x,y))] dA \\ &= \text{an integral over the top surface} - \text{an integral over the bottom surface} \end{aligned}$$



Let's now tackle the left side of ****

$$\begin{aligned} \int \int_{top} (R \vec{k} \cdot \vec{n}) dS &= \int \int_D R(x,y,u_2(x,y)) dA && \text{dA is a element of the projection of surface onto plane} \\ \int \int_{bottom} (R \vec{k} \cdot \vec{n}) dS &= \int \int_D -R(x,y,u_1(x,y)) dA && \text{this has a minus sign because the normal points down} \end{aligned}$$

So, $\int \int_S (R \vec{k} \cdot \vec{n}) dS = \int \int_D [R(x,y,u_2(x,y)) - R(x,y,u_1(x,y))] dA$

Which is exactly what we had from the right side

The same type of argument shows that

$$\int \int_S (P \vec{i} \cdot \vec{n}) dS = \int \int \int_E \left[\frac{\partial P}{\partial x} \right] dE \quad \int \int_S (Q \vec{j} \cdot \vec{n}) dS = \int \int \int_E \left[\frac{\partial Q}{\partial y} \right] dE$$

So, we've proved the divergence theorem $\int \int_S \vec{F} \cdot \vec{n} ds = \int \int \int_E (\nabla \cdot \vec{F}) dE$

The proof of Stokes' theorem has the same flavor: I leave it you to read it in the book...

In the two lectures, I will review the course, and talk about the mechanics of the final exam. And then tell you about state-of-the-art research that needs all this stuff.