

Lecture 16

Geometry of \mathbb{R}^n

... on to Chapter 6.

Friday Quiz through § 5.5

Next Tuesday: Review session 12:30-2pm
2040 VLSB

Next Thursday: Midterm 2 through § 6.3

Warmup Which of the following matrices are similar to each other?

$$A_1 = \begin{vmatrix} -2 & -1 \\ 1 & 0 \end{vmatrix}, \quad A_2 = \begin{vmatrix} 3 & 1 \\ -2 & 0 \end{vmatrix}, \quad A_3 = \begin{vmatrix} -1 & 3 \\ -2 & 4 \end{vmatrix}, \quad A_4 = \begin{vmatrix} -1 & 0 \\ 0 & -1 \end{vmatrix}$$

Reminder $n \times n$ matrices A, B are

Similar $A \sim B$ if there is an invertible $n \times n$ matrix P so that

$$A = PBP^{-1}$$

Remarks 1) Similarity is an equivalence relation

i) $A \sim A$

ii) $A \sim B \Rightarrow B \sim A$

$$A = PBP^{-1} \Rightarrow P^{-1}AP = B$$

iii) $A \sim B, B \sim C \Rightarrow A \sim C$

$$\begin{aligned} A &= PB P^{-1}, B = QCQ^{-1} \Rightarrow A = P(QCQ^{-1})P^{-1} \\ &= (PQ)C(PQ)^{-1} \end{aligned}$$

2) Interpretation: Similarity means:

"there is a basis so that matrix of B with respect to basis is A "

Soln If $A \sim B$ then $\chi_A(t) = \chi_B(t)$

(Careful: converse not true.)

$$\chi_{A_1}(t) = (-2-t)(-t) + 1 = t^2 + 2t + 1 \\ = (t+1)^2$$

$$\chi_{A_2}(t) = (3-t)(-t)-2 = t^2 - 3t + 2$$

$$= (t-\frac{3}{2})(t-1)$$

$$\chi_{A_3}(t) = (-t)(4-t) + 6 = t^2 - 3t + 2$$

$$\chi_{A_4}(t) = (-1-t)(-1-t) = (t+1)^2$$

Possibilities : A_1, A_4 may be similar

A_2, A_3 may be similar

But no other pairs.

Observe since A_2, A_3 have distinct e-values
so diagonalizable

$$A_2 \sim \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix} \sim A_3$$

Ever A_1 is not diagonalizable so
 $A_1 \neq A_4$

Geometry in \mathbb{R}^n

Up to now, we never

discussed lengths of vectors or angles
between vectors (though we have
discussed area, volume ...)

Def $\underline{u}, \underline{v} \in \mathbb{R}^n$

Dot product / standard inner product /

Euclidean inner product

$$\underline{u} \cdot \underline{v} = u_1 v_1 + \dots + u_n v_n$$

where

$$\underline{u} = \begin{bmatrix} u_1 \\ \vdots \\ u_n \end{bmatrix}$$

$$\underline{v} = \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix}$$

$$u_1$$

Matrix multiplication interpretation:

$$\bar{u} \cdot v = \bar{v}^\top u = \bar{v}^\top \bar{u}$$

\downarrow
 $n \times 1$

$$\begin{bmatrix} u_1 & u_2 & \dots & u_n \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} \xrightarrow{n \times 1} n \times 1$$

$$= \begin{bmatrix} u_1 v_1 + \dots + u_n v_n \end{bmatrix}$$

\uparrow
 1×1

Key Properties of dot product:

$$1) \underline{u} \cdot \underline{v} = \underline{v} \cdot \underline{u}$$

$$2) (\underline{u} + \underline{v}) \cdot \underline{w} = \underline{u} \cdot \underline{w} + \underline{v} \cdot \underline{w}$$

$$3) (c\underline{u}) \cdot \underline{v} = c(\underline{u} \cdot \underline{v})$$

$$4) \underline{u} \cdot \underline{u} \geq 0$$

$$= 0 \iff \underline{u} = \underline{0}$$

Def Length of \underline{u}

$$\|\underline{u}\| = \sqrt{\underline{u} \cdot \underline{u}}$$

$$= \sqrt{u_1^2 + \dots + u_n^2}$$

Def unit vector \underline{u}

$$\|\underline{u}\| = 1$$

(unit length)

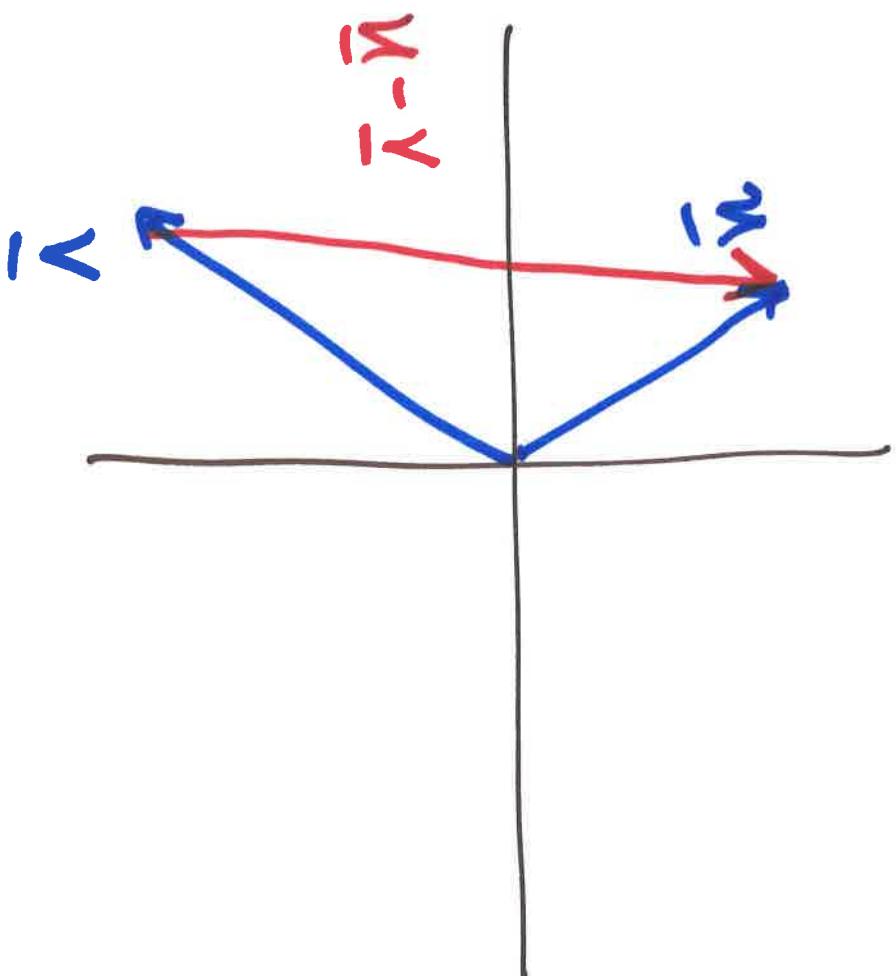
Normalization: $\underline{u} \neq 0$

unique unit vector in line through \underline{x}

$$\hat{\underline{u}} = \frac{1}{\|\underline{u}\|} \underline{u}$$

Def distance between $\underline{u}, \underline{v}$

$$d(\underline{u}, \underline{v}) = \|\underline{u} - \underline{v}\|$$



What does $\bar{u} \cdot \bar{v}$ itself mean?

$$\cos \theta = \frac{\bar{u} \cdot \bar{v}}{\|\bar{u}\| \|\bar{v}\|} = \frac{\bar{u} \cdot \bar{v}}{\sqrt{u^2 + v^2}}$$

[law of cosines:]

$$\begin{aligned} \bar{u} \cdot \bar{v} &= \|\bar{u}\| \|\bar{v}\| \cos \theta \\ &= \sqrt{u^2 + v^2 - 2uv} \cos \theta \\ &= (\bar{u} - \bar{v}) \cdot (\bar{u} - \bar{v}) - \bar{u} \cdot \bar{u} - \bar{v} \cdot \bar{v} \end{aligned}$$

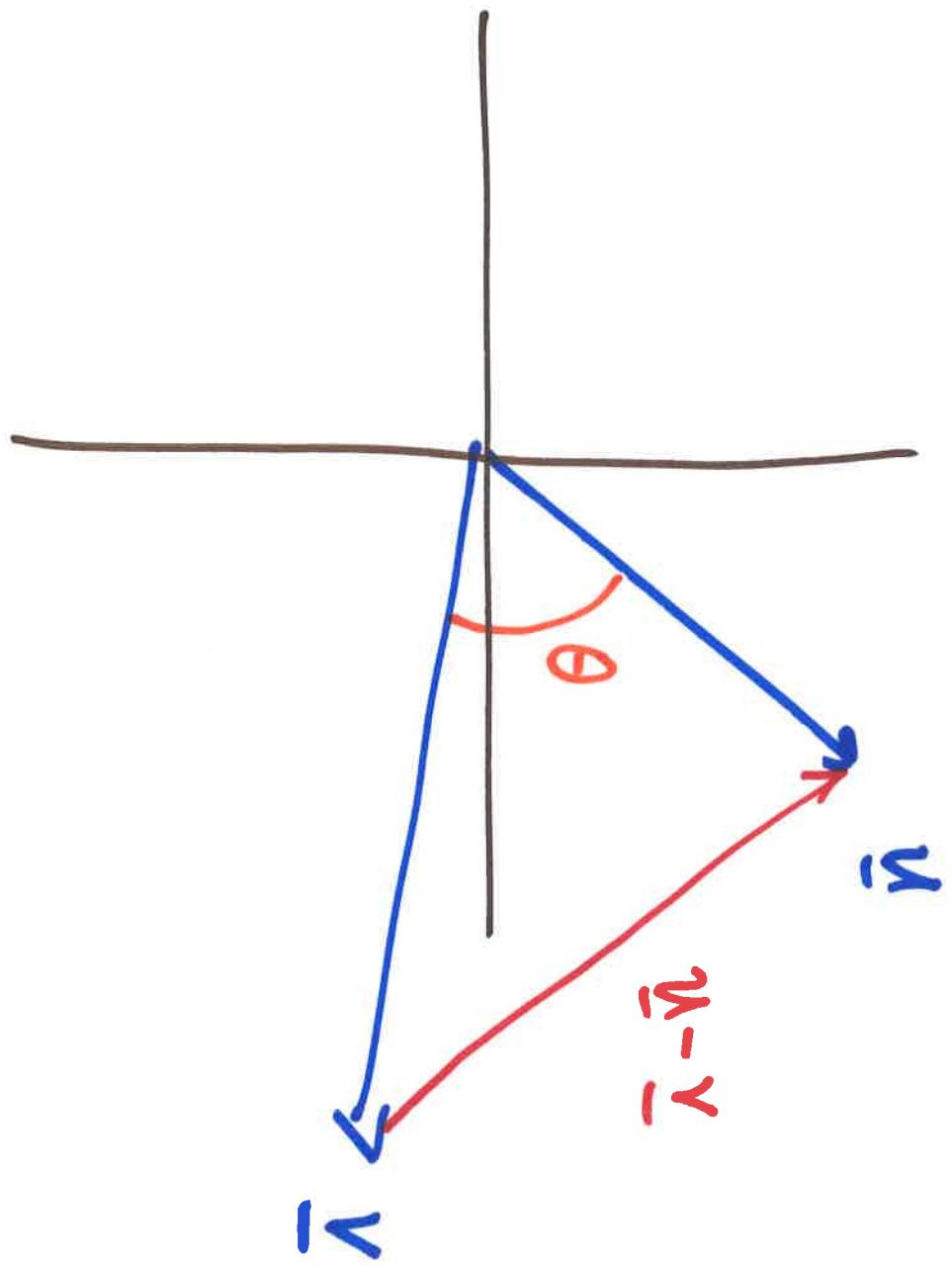
$$\|\bar{u} - \bar{v}\|^2 = (\bar{u} - \bar{v}) \cdot (\bar{u} - \bar{v}) = \|\bar{u} - \bar{v}\|^2$$

Picture

-

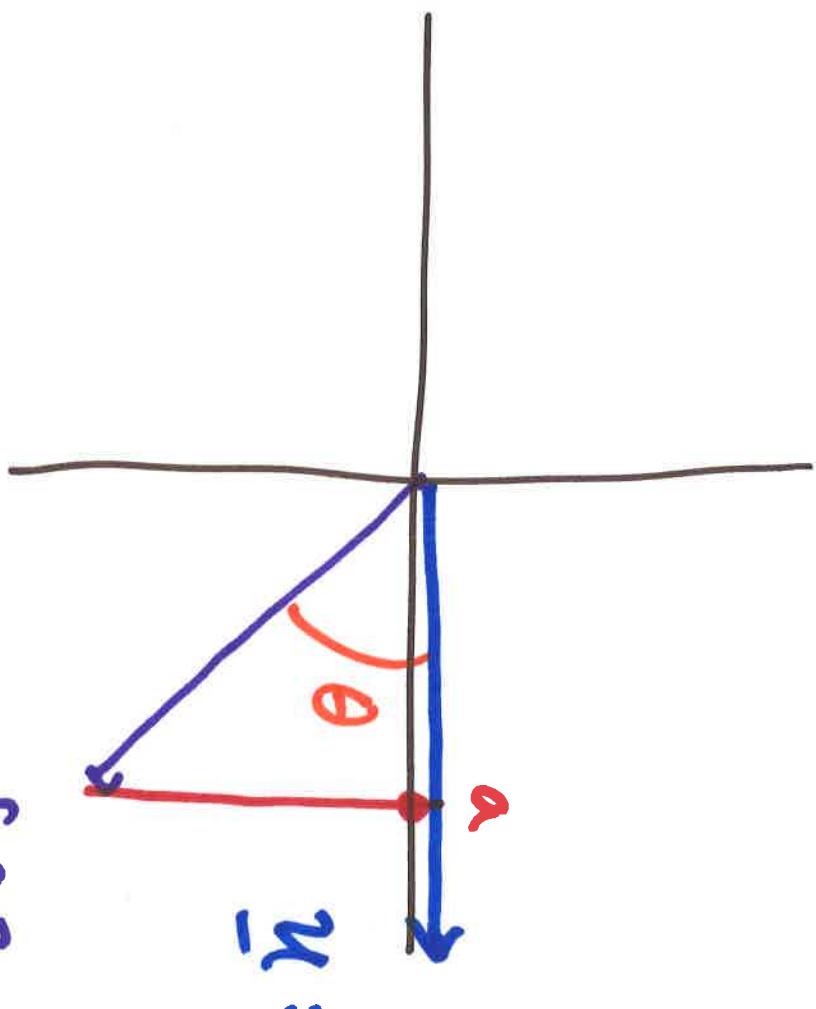
$$\vec{v} \cdot \vec{n} = \cos(\theta)$$

then
 $\|\vec{v}\| = \|\vec{x}\| = 1$



Why is this true? At least in \mathbb{R}^2

inner prod invariant under rotations
so can rotate so that \underline{u} points
in 1st coord dir



$$\underline{u} = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\underline{v} = \begin{bmatrix} a \\ b \end{bmatrix} \quad a^2 + b^2 = 1$$

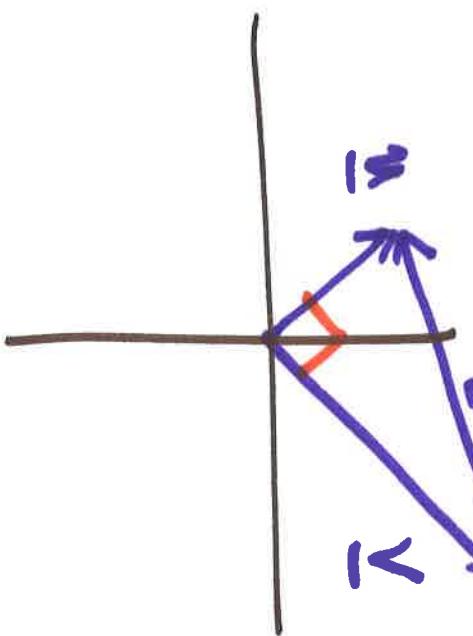
$$\underline{u} \cdot \underline{v} = a$$

Def $\underline{u} \perp \underline{v}$ orthogonal means

$$\underline{u} \cdot \underline{v} = 0$$

Pythag. Thm: $\underline{u} \perp \underline{v}$ then

$$\|\underline{u} - \underline{v}\|^2 = \|\underline{u}\|^2 + \|\underline{v}\|^2$$



Def

$W \subset \mathbb{R}^n$ subset, orthogonal

to W

$$W^\perp = \left\{ \underline{v} \in \mathbb{R}^n \text{ so that } \underline{v} \perp \underline{w} \right\}$$

Exer) W^\perp is

a subspace of \mathbb{R}^n

for all $\underline{w} \in W$

2) if W is a subspace,

$$(W^\perp)^\perp = W$$

$$W^\perp = \{w_1, \dots, w_k\}^\perp$$

3) if $W = \text{span}\{\underline{w}_1, \dots, \underline{w}_k\}$ then

$$W^\perp$$

Exev A $m \times n$ matrix

Find $\text{Col}(A)^\perp$, $\text{Row}(A)^\perp$

Soln Recall $\text{Col}(A) \subset \mathbb{R}^m$, $\text{Row}(A) \subset \mathbb{R}^n$

So $\text{Col}(A)^\perp \subset \mathbb{R}^m$, $\text{Row}(A)^\perp \subset \mathbb{R}^n$

$$A = \underbrace{\left\{ \underbrace{\left[\begin{array}{c} a_{ij} \end{array} \right]}_n \right\}}_m \quad A^T = \underbrace{\left\{ \left[\begin{array}{c} a_{ji} \end{array} \right] \right\}}_n$$

Observe:

$$\text{Col}(A)^\perp = \text{Row}(A^T)^\perp = \text{Null}(A^T)$$

since $\text{Col}(A) = \text{Row}(A^T)$

$$A^T x = 0$$

$$\text{Row}(A)^\perp = \text{Null}(A)$$

Def 1) $\underline{v}_1, \dots, \underline{v}_k$ orthogonal set if

$\underline{v}_i \perp \underline{v}_j$ for all $i \neq j$

2) $\underline{v}_1, \dots, \underline{v}_k$ orthonormal set if

orthogonal set and $\|\underline{v}_i\| = 1$ all i .

3) $\underline{v}_1, \dots, \underline{v}_n$ orthonormal basis if

orthogonal set and basis

4) $\underline{v}_1, \dots, \underline{v}_n$ orthonormal basis if

orthonormal set and basis

Thm $\bar{v}_1, \dots, \bar{v}_k$ orthonormal set

then v_1, \dots, v_k lin indep.

Proof. Suppose $\bar{o} = \bar{a}_1\bar{v}_1 + \dots + \bar{a}_k\bar{v}_k$

Take dot prod with v_i :

$$\bar{v}_i \cdot \bar{o} = 0 = \bar{a}_1\bar{v}_i \cdot \bar{v}_1 + \dots + \bar{a}_k\bar{v}_i \cdot \bar{v}_k$$

$$= \bar{a}_1 \cdot \bar{v}_i \cdot \bar{v}_i = \bar{a}_i$$

Thus all $a_i = 0$ so lin indep.

Exer Is the following set orthog? orthon.?

$$\bar{v}_1 = \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix}$$

$$\bar{v}_2 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\bar{v}_3 = \begin{bmatrix} -1 \\ 2 \\ -1 \end{bmatrix}$$

Solu Check $\bar{v}_i \cdot \bar{v}_j = 0$ all $i \neq j$.

* So orthogonal.

$$\text{But } \| \bar{v}_2 \| = 0 \neq 1$$

so not orthon.

Exer

Is the following an orthogonal basis?

$$\bar{v}_1 = \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}, \quad \bar{v}_2 = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}, \quad \bar{v}_3 = \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix}$$

Soln Check $\bar{v}_i \cdot \bar{v}_j = 0 \quad \forall i \neq j$.

Since all are $\neq 0$, they must be linearly independent so basis.

and apply Thm

But not orthonormal since $\|\bar{v}_1\| = \sqrt{5}$

Why do we have orthonormal bases?

Exer Find coeffs of $\underline{v} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$ with respect to basis of prev. exer.

Traditional method: Solve lin syst.

$$A \underline{x} = \underline{v} \quad \text{where } A = \begin{bmatrix} 1 & 1 & 1 \\ \underline{v}_1 & \underline{v}_2 & \underline{v}_3 \end{bmatrix}$$

$\underline{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ are coeffs

Solving using the fact that basis is orthogonal.

Suppose $\bar{v} = a_1 \bar{v}_1 + a_2 \bar{v}_2 + a_3 \bar{v}_3$

Want to find a_1, a_2, a_3

Take dot product with \bar{v}_i to find

$$\bar{v} \cdot \bar{v}_i = a_i \bar{v}_i \cdot \bar{v}_i$$

$$\text{So } a_i = \frac{\bar{v} \cdot \bar{v}_i}{\bar{v}_i \cdot \bar{v}_i}$$

Nice formula
for coeff!

Conclusion

$$\bar{Y} = \frac{1}{2}\bar{Y}_1 + \frac{1}{3}\bar{Y}_2 + \frac{1}{5}\bar{Y}_3$$