

Lecture 10 Focus on Linear Transformations

Today: usual Office Hours, 1-3pm, 736 Evans

Thursday: extra Office Hours, 2-3:30pm
9 Lewis

Friday: Quiz through § 4.4

Tuesday 10/6 Midterm 1 during lecture
material through § 4.4
time

Warmup $V = \mathcal{P}_2 = \{ f : \mathbb{R} \rightarrow \mathbb{R} \text{ poly fn of deg } \leq 2 \}$

Find coords of $f = 2 + 3x + x^2$
with respect to bases:

1) std basis $B = \{ 1, x, x^2 \}$

2) alternative basis $B = \{ x, 1, 1 - x^2 \}$

$$\underline{\text{Soln}} \quad 1) f = 2 + 3x + x^2 = 2 \cdot 1 + 3 \cdot x + 1 \cdot x^2$$

$$[f]_B = \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix}$$

$$2) \text{ Want to solve } f = 2 + 3x + x^2 =$$

$$a_1 \cdot x + a_2 \cdot 1 + a_3 \cdot (1 - x^2)$$

Convert into augmented matrix

$$\begin{bmatrix} 0 & 1 & 1 & \vdots & 2 \\ 1 & 0 & 0 & \vdots & 3 \\ 0 & 0 & -1 & \vdots & 1 \end{bmatrix}$$

$$\rightsquigarrow \begin{bmatrix} 1 & 0 & 0 & : & 3 \\ 0 & 1 & 1 & : & 2 \\ 0 & 0 & -1 & : & 1 \end{bmatrix}$$

$$[f]_{\mathbb{R}} = \begin{bmatrix} 3 \\ 3 \\ -1 \end{bmatrix}$$

Soln: $a_1 = 3$
 $a_2 = 3$
 $a_3 = -1$

Reminder A $m \times n$ matrix

matrix mult. gives lin transformation

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$T(\underline{y}) = A\underline{y}$$

Properties of lin transf:

$$1) T(\underline{u} + \underline{v}) = T(\underline{u}) + T(\underline{v})$$

$$2) T(c\underline{u}) = cT(\underline{u})$$

Amazing fact: any lin transf. is
represented by a matrix

$$A = \begin{bmatrix} | & & | \\ T(\underline{e}_1) & \dots & T(\underline{e}_n) \\ | & & | \end{bmatrix}$$

Today: repeat everything we know now
for lin transf $T: V \rightarrow W$

\swarrow
 \nwarrow
vector spaces

means transf

satisfying two properties
recalled above.

Key concepts

1) Image / Range of $T: V \rightarrow W$

Image $T = \{ \underline{w} \in W \mid \text{there is } \underline{v} \in V$
so that $\underline{w} = T\underline{v} \}$

2) Null space / Kernel of $T: V \rightarrow W$

Null $T = \{ \underline{v} \in V \mid T(\underline{v}) = \underline{0} \}$

3) Solving eqn $T\underline{x} = \underline{b}$ for $\underline{x} \in V$
 $\underline{b} \in W$

Familiar facts:

- 1) $\text{Image } T$ is subspace of W
 T is surj if $\text{Image } T = W$
- 2) $\text{Null } T$ is subspace of V
 T is inj if $\text{Null } T = \{0\}$

Exer 1) $V = W = \mathcal{P}_3$, $T: V \rightarrow W$
 $T(f) = \frac{df}{dx}$

Find bases for
Image (T) , Null (T)

Soln If $f = a_0 + a_1x + a_2x^2 + a_3x^3$
then $T(f) = a_1 + 2a_2x + 3a_3x^2$

Basis for ~~W~~ Image $T = \{1, x, x^2\}$

Basis for Null $T = \{1, 4\}$

(Observation for later:

$$4 = 3 + 1$$

)

Exer 2) Let $V = \mathcal{P}_2$, $W = \mathbb{R}^2$

$T: V \rightarrow W$ for $P = a_0 + a_1x + a_2x^2$

$$T(P) = \begin{bmatrix} P(1) \\ \frac{dP}{dx}(0) \end{bmatrix}$$

(Exer: check
this is a
lin transf)

Find soln set of

$$T(P) = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

$$\underline{\text{Soln}} \quad T(p) = \left[P(1) \right] = \left[\begin{array}{c} a_0 + a_1 + a_2 \\ \frac{dP}{dx}(0) \\ a_1 \end{array} \right]$$

$$T(p) = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \quad \text{means} \quad \begin{array}{l} a_0 + a_1 + a_2 = -1 \\ a_1 = 1 \end{array}$$

$$\underline{\text{Soln set:}} \quad \left\{ \begin{array}{l} P = a_0 + 1 \cdot x + a_2 x^2 \\ a_0 + a_2 = -2 \end{array} \right\}$$

Exer 3) Let $V = W = M_{2 \times 2}$

$$T: M_{2 \times 2} \rightarrow M_{2 \times 2}$$

$$T(A) = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \cdot A$$

Find bases for

Null T , Image T

(Exer: check

this is
a lin transf)

$$\underline{\text{Soln}} \quad A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \quad T(A) = \begin{bmatrix} c & d \\ 0 & 0 \end{bmatrix}$$

$$\text{Null } T = \left\{ A = \begin{bmatrix} a & b \\ 0 & 0 \end{bmatrix} \right\}$$

$$\text{Basis} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \right\}$$

$$\text{Image } T = \left\{ B = \begin{bmatrix} c & d \\ 0 & 0 \end{bmatrix} \right\}$$

$$\text{Basis} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \right\}$$

Note:

$$4 = 2 + 2$$

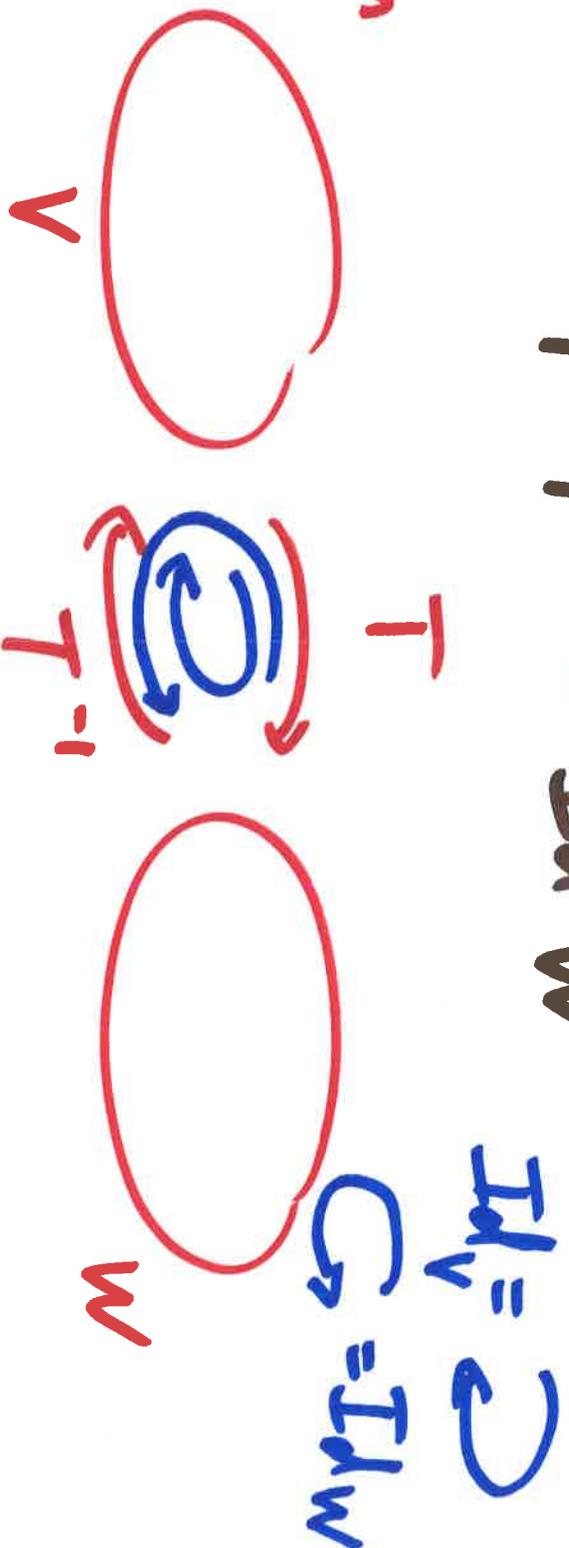
Dirty secret: If $T:V \rightarrow W$ is lin
transf, and we choose bases
of V, W , then we can express
 T as a matrix!

We'll explain this now.

Def. A lin transf $T: V \rightarrow W$ is called an isomorphism if there is an inverse $T^{-1}: W \rightarrow V$ with $T^{-1}T = Id_V$

$$TT^{-1} = Id_W$$

Cartoon



Theorem: Suppose vect sp V has basis
 $B = \{b_1, \dots, b_n\}$

Then we have an isomorphism

$$P_B : \mathbb{R}^n \longrightarrow V$$

$$P_B \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix} = a_1 b_1 + \dots + a_n b_n$$

Why true? Inverse

$$P_B^{-1} : V \longrightarrow \mathbb{R}^n$$

is given by taking coords

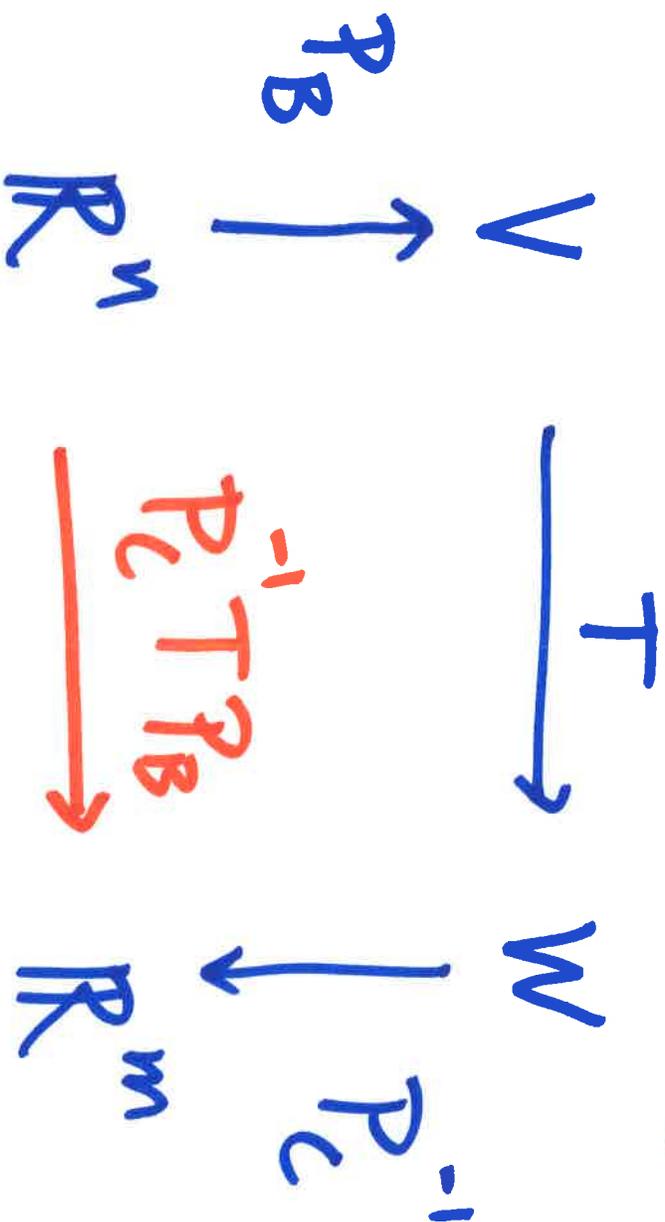
$$P_B^{-1}(v) = [v]_B$$

Exer Check this works.

Now let's associate to any lin transf

$T: V \rightarrow W$ a matrix

Suppose $B = \{b_1, \dots, b_n\}$, $C = \{c_1, \dots, c_m\}$
are bases of V, W respectively



Let's unpack this construction

$$P_C^{-1} T P_B (y) = P_C^{-1} T (a_1 b_1 + \dots + a_n b_n)$$

$$= P_C^{-1} (a_1 T(b_1) + \dots + a_n T(b_n))$$

$$\underline{y} = \begin{bmatrix} a_1 \\ \vdots \\ a_n \end{bmatrix} = \begin{bmatrix} a_1 T(b_1) + \dots + a_n T(b_n) \end{bmatrix}_C$$

Exer Find matrix of lin transf

$$T: \mathcal{P}_3 \rightarrow \mathcal{P}_2 \quad T(p) = x \frac{d^2 p}{dx^2}$$

with respect to bases

$$B = \{1, x, x^2, x^3\}$$

$$C = \{1, x, x^2\}$$

$$\underline{\text{Soln}} \quad A = \begin{bmatrix} \underline{u}_1 & \underline{u}_2 & \underline{u}_3 & \underline{u}_4 \end{bmatrix} \quad \underline{y}_i = [T(\underline{e}_i)]$$

$$\underline{e}_1 = 1, \quad \underline{e}_2 = x, \quad \underline{e}_3 = x^2, \quad \underline{e}_4 = x^3$$

$$T(\underline{e}_1) = 0, \quad T(\underline{e}_2) = 0, \quad T(\underline{e}_3) = 2x, \quad T(\underline{e}_4) = 6x^2$$

$$= 0.1 \quad = 0.1 \quad = 0.1 \quad = 0.1$$

$$+ 0 \cdot x \quad + 0 \cdot x \quad + 2 \cdot x \quad + 0 \cdot x$$

$$+ 0 \cdot x^2 \quad + 0 \cdot x^2 \quad + 0 \cdot x^2 \quad + 6 \cdot x^2$$

$$A = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 6 \end{bmatrix}$$

A lot less scary than

$$T(p) = x \frac{d^2 p}{dx^2} \cdot$$