

Math 55: Discrete Mathematics, Fall 2008
Homework 2 Solutions

Problems marked * will be corrected fully, out of 10 points. The others will be checked quickly, for 2 points each.

2.3: 16. The following are not the only possible solutions but they are some of the simplest ones.

- (a) $f(n) = n + 1$.
- (b) $f(0) = 0$, $f(n) = n - 1$ if $n > 0$.
- (c) $f(0) = 1$, $f(1) = 0$, $f(n) = n$ if $n > 1$.
- (d) $f(0) = 1$, $f(n) = n$ if $n > 0$.

40. (a) $f^{-1}(S \cup T) = \{a \in A : f(a) \in S \cup T\} = \{a \in A : f(a) \in S \text{ or } f(a) \in T\} = \{a \in A : f(a) \in S\} \cup \{a \in A : f(a) \in T\} = f^{-1}(S) \cup f^{-1}(T)$.

(b) Just change \cup to \cap and “or” to “and” in the above solution to part (a).

A more laborious but also correct way to do this is to verify in each part that the set on the left-hand side is a subset of the one on the right, and conversely.

*[5 pts each part] (C) (i) It is true that if $f \circ g$ is one-to-one, then g is one-to-one. To prove it, suppose $g(x) = g(y)$. Then $f \circ g(x) = f \circ g(y)$, which implies $x = y$ since $f \circ g$ is one-to-one. We have shown that $g(x) = g(y)$ implies $x = y$, so g is one-to-one.

(ii) It is false that if $f \circ g$ is one-to-one, then f is one-to-one. For a counterexample, define $g: \{1\} \rightarrow \{1, 2\}$ by $g(1) = 1$, and define $f: \{1, 2\} \rightarrow \{1\}$ by $f(1) = f(2) = 1$. Then $f \circ g$ is the identity function on $\{1\}$, which is one-to-one, but f is not one-to-one.

2.4: 32(b) $S = \{-1, -3, -5, \dots\}$ is countable, with an explicit bijection $f: \mathbf{N} \rightarrow S$ given by $f(n) = -(2n + 1)$.

(c) Uncountable. It has the same cardinality as the set of all real numbers.

*40. Suppose given bijections $f: \mathbf{N} \rightarrow S$ and $g: \mathbf{N} \rightarrow T$. We can define an *onto* function $h: \mathbf{N} \rightarrow S \cup T$ by $h(n) = f(n/2)$ if n is even, $h(n) = f((n-1)/2)$ if n is odd. In other words, if the enumeration of S given by f is (s_0, s_1, s_2, \dots) and that of T given by g is (t_0, t_1, t_2, \dots) , then we enumerate $S \cup T$ in the order $(s_0, t_0, s_1, t_1, s_2, t_2, \dots)$.

If S and T are not disjoint, the function h is not one-to-one. To fix this, define $g(n)$ to be the first element on the list $(s_0, t_0, s_1, t_1, s_2, t_2, \dots)$ that is not in the set $\{g(1), g(2), \dots, g(n-1)\}$. Note that there is always such an element because $S \cup T$ is infinite. Then g is one-to-one by construction. Given any $x \in S \cup T$, let n be the number of *distinct* elements on the list up to and including the first occurrence of x . Then $g(n) = x$, which shows that g is onto.

3.1: 24. Here is one possibility. Assume that the function is $f: A \rightarrow B$ and that the input consists of a list a_1, \dots, a_m of the elements of A , a list b_1, \dots, b_n of the elements of B , and a list $f(a_1), \dots, f(a_n)$ of the function values.

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input  $a_1, \dots, a_m; b_1, \dots, b_n; f(a_1), \dots, f(a_n)$ 
for  $i = 1$  to  $n$  do
     $k = 0$  [this  $k$  will count the number of elements mapped to  $b_i$ ]
    for  $j = 1$  to  $m$  do

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    if  $f(a_j) = b_i$  then  $k = k + 1$ 
    if  $k > 1$  return "Not one-to-one"
  next  $j$ 
next  $i$ 
return "One-to-one" [the algorithm only reaches this point if  $f$  is one-to-one]

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60. Suppose this were solvable by an algorithm S . Then we could solve the halting problem for an algorithm A on input I as follows: From A construct algorithm B_A that runs A (discarding any output), and if A terminates, outputs 1. Then $S(B_A, I)$ solves the halting problem for A on input I .

*(A) The following is also unsolvable: given an algorithm A which is known in advance to halt on every input, to decide whether there exists an input I such that A eventually outputs the symbol "1" when run with input I .

Suppose this were solvable by an algorithm T . Then we could solve the halting problem for an algorithm B on input J as follows. From B and J construct algorithm $A_{B,J}$ that takes as input a positive integer n , runs B on J for n steps, then halts and outputs 1 if (and only if) B has halted by then. Note that $A_{B,J}$ is known to halt on every input. Now run T on $A_{B,J}$. Then T concludes that there exists an input n on which $A_{B,J}$ halts, if and only if B halts on J .

3.4: 4. Suppose $a|b$ and $b|c$. Then there are integers k and l such that $b = ka$ and $c = lb$. It follows that $c = (kl)a$, so $a|c$.

8. Counterexample: Take $a = 6$, $b = 2$, $c = 3$. Then $a|bc$ (since of course 6 divides itself), but a does not divide b or c .

*22. The congruence $a \equiv b \pmod{m}$ means that $m|b - a$. Say $b - a = km$. Then $bc - ac = kmc$, which shows that $mc|bc - ac$, and thus $ac \equiv bc \pmod{mc}$. [The hypothesis $m \geq 2$ in the problem is not necessary; the result is also valid for $m = 1$. Of course one always assumes $m > 0$ when working with congruences mod m .]