

Discussion - June 24

Transformations

1. Find the matrices for the following transformations $\mathbb{R}^2 \rightarrow \mathbb{R}^2$.
 - (a) Rotation by 90° CW
 - (b) Rotation by 180°
 - (c) Reflection about x-axis
 - (d) Reflection about y-axis
 - (e) Reflection about x-axis followed by reflection about y-axis.
2. Illustrate the action on \mathbb{R}^2 of $T(\vec{x}) = \begin{bmatrix} -1 & 1 \\ 2 & 1 \end{bmatrix} \vec{x}$.
(Draw how it transforms a simple picture.)
3. If $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ is defined by $T(\vec{x}) = \vec{x}$, what is $[T]$?

Independence

1. Either find four vectors in \mathbb{R}^3 which are independent or explain why it cannot be done.
2. Do the same for three vectors in \mathbb{R}^3 .
3. Do the same for four vectors in \mathbb{R}^5 .
4. $\vec{a}_1, \vec{a}_2, \vec{a}_3, \vec{b} \in \mathbb{R}^n$ are linearly independent.
Is the system $[\vec{a}_1, \vec{a}_2, \vec{a}_3; \vec{b}]$ consistent?

Transformations II

1. If $A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$ and $B = \begin{pmatrix} e & f \\ g & h \end{pmatrix}$, and $T(\vec{x}) = A\vec{x}$ and $S(\vec{x}) = B\vec{x}$, Compute $[T \circ S]$. Here, \circ means function composition: $(T \circ S)(\vec{x}) = T(S(\vec{x}))$.
(The idea is to derive matrix multiplication from the standard matrix of the composition of transformations. That is, $[T \circ S] = [T][S] = AB$.)

the beginnings of a list... (A is $m \times n$)

- existence (≥ 1 solution to $A\vec{x} = \vec{b}$ for all \vec{b})
- A has pivot in every row (so $m \leq n$)
- The columns of A span \mathbb{R}^m
- $T(\vec{x}) = A\vec{x}$ is onto (surjective)
- Every $\vec{b} \in \mathbb{R}^m$ is a linear combination of $\vec{a}_1, \dots, \vec{a}_n$
- If $\vec{b} \in \mathbb{R}^m$, $\vec{b} \in \text{Span}\{\vec{a}_1, \dots, \vec{a}_n\}$

- uniqueness (≤ 1 solution to $A\vec{x} = \vec{b}$ for all \vec{b})
- $A\vec{x} = \vec{0}$ has only the trivial solution
- A has a pivot in every column (so $n \leq m$)
- The columns of A are linearly independent
- $T(\vec{x}) = A\vec{x}$ is one-to-one (injective)
- Whenever $x_1, \dots, x_n \in \mathbb{R}$ make $x_1\vec{a}_1 + \dots + x_n\vec{a}_n = \vec{0}$, actually $x_1 = \dots = x_n = 0$.

Logic P and Q are statements which are either true or false.

- if P then Q \equiv Q if P \equiv P only if Q \equiv if not Q

Venn diagram:



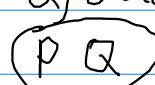
then not P
"contrapositive"

($\equiv Q \text{ or not } P$)

"When in the land of P being true, also in the land of Q being true."

- P if and only if Q \equiv (P if Q) and (P only if Q)

Venn diagram:



(same circle) "P and Q logically equivalent"