LAGRANGE MULTIPLIERS

0.1. Lagrange Multipliers. Find the points on the curve xy = 1 where the function x + y is (locally) maximized and minimized.

Solution:Lagrange's equations ask us to solve where f(x, y) = x + y has gradient in the same direction as g(x, y) = xy = 1. We compute

$$\nabla g = \langle y, x \rangle$$
$$\nabla f = \langle 1, 1 \rangle$$

Then Lagrange's equations give us the following three equalities:

$$\lambda y = 1$$
$$\lambda x = 1$$
$$xy = 1$$

From the first two equations we get that $1/\lambda = x = y$, which plugs into the third equation as

$$x \cdot x = 1$$

Which tells us that $x = \pm 1$. Using this solution for x to get y and λ again, we have 2 solutions, where

$$x = 1, y = 1, \lambda = 1$$

or

$$x = -1, y = -1, \lambda = -1$$

Checking the equation show that here is a maximum at 1, 1, where f(1,1,) = 2, and a minimum where f(-1,-1) = -2.

0.2. Lagrange Multipliers. Show that the point on the unit sphere which is closest to the point (a, b, c) is

$$\left(\frac{a}{\sqrt{a^2+b^2+c^2}}, \frac{b}{\sqrt{a^2+b^2+c^2}}, \frac{c}{\sqrt{a^2+b^2+c^2}}\right)$$

Solution:Minimizing the distance is the same a minimizing the distance squared. So, we are trying to minimuze the function

$$f(x, y, z) = (x - a)^{2} + (y - b)^{2} + (z - c)^{2}$$

on the constraint

$$g(x, y, z) = x^2 + y^2 + z^2 = 1$$

We compute

$$\begin{split} \nabla g = & \langle 2x, 2y, 2z \rangle \\ \nabla f = & \langle 2(x-a), 2(y-b), 2(z-c) \rangle \end{split}$$

Then Lagrange's equations give us the following three equalities:

$$\lambda 2x = 2(x - a)$$
$$\lambda 2y = 2(y - b)$$
$$\lambda 2z = 2(z - c)$$
$$x^{2} + y^{2} + z^{2} = 1$$

This shows $x = a/(1 - \lambda)$, $y = b/(1 - \lambda)$, $z = c/(1 - \lambda)$, so by the third equation

$$a^{2} + b^{2} + c^{2} = (1 - \lambda)^{2}$$

giving us

$$\lambda = 1 \pm \sqrt{a^2 + b^2 + c^2}$$

telling us that (x, y, z) is

$$\pm \left(\frac{a}{\sqrt{a^2 + b^2 + c^2}}, \frac{b}{\sqrt{a^2 + b^2 + c^2}}, \frac{c}{\sqrt{a^2 + b^2 + c^2}}\right)$$

0.3. Lagrange Multipliers. Use the method of Lagrange Multipliers to find the point on the sphere which is closest to the plane

$$ax + by + cz + d = 0.$$

(Be sure to check where the gradient is zero, what does this mean?) **Solution:**Minimizing the distance is the same a minimizing the distance squared. So, we are trying to minimuze the function

$$f(x,y,z) = \frac{(ax+by+cz+d)^2}{a^2+b^2+c^2}$$

on the constraint

$$g(x, y, z) = x^2 + y^2 + z^2 = 1$$

We compute

$$\begin{split} \nabla g = & \langle 2x, 2y, 2z \rangle \\ \nabla f = & 2(ax+bx+cz+d) \langle 2a, 2b, 2c \rangle \end{split}$$

Then Lagrange's equations give us the following three equalities:

$$\lambda 2x = 2(ax + bx + cz + d)a$$
$$\lambda 2y = 2(ax + bx + cz + d)b$$
$$\lambda 2z = 2(ax + bx + cz + d)b$$
$$x^{2} + y^{2} + z^{2} = 1$$

One can check that either ax + bx + cz + d = 0 and $x^2 + y^2 + z^2 = 1$, which means that there are points in the intersection of the plane and the sphere, or (x, y, z) is

$$\pm \left(\frac{a}{\sqrt{a^2 + b^2 + c^2}}, \frac{b}{\sqrt{a^2 + b^2 + c^2}}, \frac{c}{\sqrt{a^2 + b^2 + c^2}}\right)$$