## Answers for HW1:

- 1. Let  $\psi: V^n \to X \subset \mathbb{R}^N$  be the local parametrization of X near  $x \in X$ , and let  $f: X \to Y \subset \mathbb{R}^M$  be smooth in the sense (ii). By the definition of local parametrization, it is a diffeomorphism onto a neighborhood of x in X, and hence (by the definition of a diffeomorphism) the inverse map extends smoothly to a neighborhood  $U^N$  of x in the ambient space  $\mathbb{R}^N \colon \phi: U^N \to V^n$ . Thus  $f \circ \psi \circ \phi$  is a local extension of f near x to a smooth map:  $U^N \to \mathbb{R}^M$ . Thus f is smooth in the sense (i). The converse should be obvious.
- 2. Let  $z_i = a_i + b_i \sqrt{-1}$ , i = 1, 2, 3. Then  $\sum z_i^2 = 0$  and  $\sum |z_i|^2 = 1$  are equivalent to  $\sum a_i^2 = \sum b_i^2 = 1/2$ , and  $\sum a_i b_i = 0$ , while  $\sum |z_i|^2 = 1$ . Thus, Y is the space of pairs a, b of orthogonal 3-dimensional vectors of fixed length,  $1/\sqrt{2}$ . Normalizing a, b to the unit length and adding the third vector  $c = a \times b$  (the cross-product), we get a  $3 \times 3$ -matrix U (with the three vectors being the columns of U) such that  $U^t U = I$  and  $\det U = +1$ . Obviously this mapping  $f: Y \to X$  is invertible, and both f and  $f^{-1}$  are smooth.
- **3.** The torus in  $\mathbb{R}^3$  is obtained by rotating around the z-axis the circle  $z^2 + (x a)^2 = b^2$  in the plane y = 0. Thus a point on this serface of revolution is determined by two angles: one on the rotated circle, the other being the angle of rotation. This identifies the torus with  $S^1 \times S^1$ .
- 4. The key fact is that  $\lim_{y\to\infty} y^n/e^y=0$  for any n. This can be derived by the application of l'Hospital's rule. Taking  $y=1/x^2$  we conclude by induction that the function  $f:=e^{-1/x^2}$  for x>0 and extended by f=0 for  $x\leq 0$  has all derivatives  $f^{(n)}(0)$  well-defined (and equal 0 of course). Part (b) is straightforward, and (c) is solved by 1-h(|x|).
- **5.** In problem 8,  $x^2 + y^2 z^2 = a$  are: the cone when a = 0, hypoboloid of one sheet when a > 0, and hyperboloit of two sheets when a < 0. Calling the surfaces "paraboloids" is a mistake (repeated in problem 8 of section 2). Paraboloids are graphs of quadratic functions, e.g.  $z = x^2 \pm y^2$ .