

A unital associative algebra (over \mathbb{C} , say) is a vector space A together with a map

$$i : \mathbb{C} \rightarrow A$$

and a map

$$m : A \otimes A \rightarrow A$$

that satisfy a left unit axiom

$$\begin{array}{ccc} A = \mathbb{C} \otimes A & \xrightarrow{\text{id}_A \otimes i} & A \otimes A \\ & \searrow \text{id}_A & \downarrow m \\ & & A \end{array}$$

(and similarly a right unit axiom) and an associativity axiom

$$\begin{array}{ccc} A \otimes A \otimes A & \xrightarrow{m \otimes \text{id}_A} & A \otimes A \\ \downarrow \text{id}_A \otimes m & & \downarrow m \\ A \otimes A & \xrightarrow{m} & A \end{array}$$

Abuse notation and write $1 \in A$ for $i(1)$ and write multiplication ab as $m(a \otimes b)$. Then these axioms translate to

$$1a = a, \quad a(bc) = (ab)c.$$

Note that $A \otimes A$ picks up an algebra structure $(a \otimes b)(c \otimes d) = ac \otimes bd$. A Hopf algebra consists of three extra maps

$$\Delta : A \rightarrow A \otimes A \text{ algebra morphism}$$

$$\epsilon : A \rightarrow \mathbb{C} \text{ algebra morphism}$$

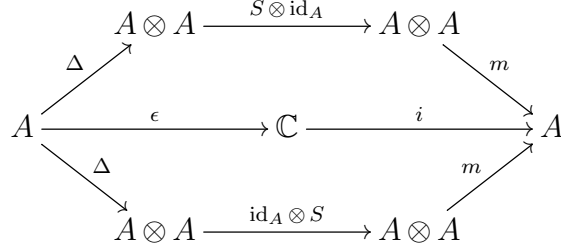
$$S : A \rightarrow A \text{ algebra antimorphism}$$

that satisfy the extra commutative diagrams

$$\begin{array}{ccc} A = \mathbb{C} \otimes A & \xleftarrow{\text{id}_A \otimes \epsilon} & A \otimes A \\ & \searrow \text{id}_A & \uparrow \Delta \\ & & A \end{array}$$

(and also a similar diagram with $A \otimes \mathbb{C}$)

$$\begin{array}{ccc} A \otimes A \otimes A & \xleftarrow{\Delta \otimes \text{id}_A} & A \otimes A \\ \uparrow \text{id}_A \otimes \Delta & & \uparrow \Delta \\ A \otimes A & \xleftarrow{\Delta} & A \end{array}$$



The first two diagrams are obtained from the algebra diagrams, reversing arrows and replacing $i \leftrightarrow \epsilon$ and $m \leftrightarrow \Delta$. The last diagram is self-dual in this sense.

If V and W are right modules of A , then $V \otimes W$ is naturally a right $A \otimes A$ -module, but not an A -module. Similarly, V^* is a left A -module, but not a right A -module. The field \mathbb{C} does not necessarily admit an action by A . The point of a Hopf algebra is that $V \otimes W$, V^* and \mathbb{C} become right A -modules. Namely, for $a \in A$:

$$\begin{aligned}
(v \otimes w) \cdot a &:= (v \otimes w) \cdot \Delta(a), \quad v \in V, w \in W \\
\langle v, \xi \cdot a \rangle &:= \langle v \cdot S(a), \xi \rangle, \quad v \in V, \xi \in V^* \\
z \cdot a &:= \epsilon(a)z, \quad z \in \mathbb{C}.
\end{aligned}$$

The counitality axiom, for example, says that the natural map

$$\begin{aligned}
V \otimes \mathbb{C} &\rightarrow V \\
v \otimes 1 &\mapsto v
\end{aligned}$$

is a map of A -modules and the coassociativity axiom says that

$$\begin{aligned}
V \otimes (W \otimes U) &\rightarrow (V \otimes W) \otimes U \\
v \otimes w \otimes u &\mapsto v \otimes w \otimes u
\end{aligned}$$

is a map of A -modules.

If A is finite dimensional, then A^* is a Hopf algebra with multiplication Δ^* , unit ϵ^* , comultiplication m^* , counit i^* , and antipode S^* .

The 2D theory assigns to I a vector space and assigns to $-\Delta^2$ a multiplication on that vector space. Hence I is assigned an algebra. Similarly, the 3D theory will assign to $I \times S^1$ a vector space and will assign to $-\Delta^2 \times S^1$ a multiplication on that vector space. Hence $I \times S^1$ will be assigned an algebra. In fact, this algebra will be a Hopf algebra. Each part of the Hopf algebra structure can be seen topologically. This is the content of what follows.

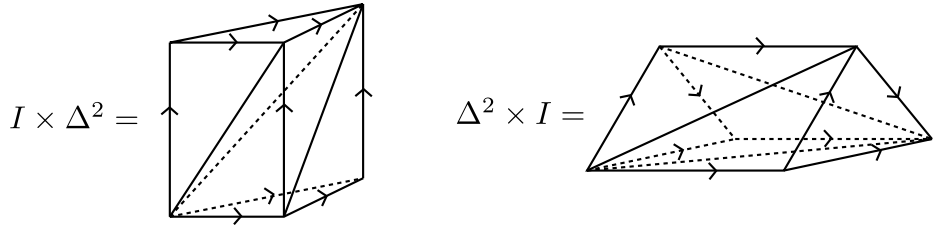
Redefine $D = D(G)$ to be the vector space

$$D := Z(I \times S^1, +)$$

where here the $+$ orientation is as follows¹:

$$D = \mathbb{C} \left\{ \begin{array}{c} \begin{array}{c} \xrightarrow{g} \\ \left[\begin{array}{c} \xrightarrow{-} \\ \xrightarrow{+} \end{array} \right] \\ \xrightarrow{x} \end{array} \\ \left. \vphantom{\begin{array}{c} \xrightarrow{g} \\ \left[\begin{array}{c} \xrightarrow{-} \\ \xrightarrow{+} \end{array} \right] \\ \xrightarrow{x} \end{array}} \right\}_{x,g \in G} .$$

This orientation is part of a more general statement that $\Delta^n \times \Delta^m$ inherits a Δ -complex structure plus an orientation. The orientation I'm calling " $+$ " on $I \times S^1$ is the canonical one inherited from $I \times I = \Delta^1 \times \Delta^1$. Rather than describe the oriented Δ -complex structure on $\Delta^n \times \Delta^m$, I will work on a case by case basis. Here are the Δ -complex structures on $I \times \Delta^2$ and $\Delta^2 \times I$:



The positive orientation on $I \times \Delta^2$ is the following: read left to right, the three 3-simplices are oriented $+$, $-$, $+$. The positive orientation on $\Delta^2 \times I$ is the following: read front to back, the three 3-simplices are oriented $+$, $-$, $+$.

The following two points can be checked:

- In $\partial(I \times \Delta^2)$, the two front rectangles get the $-$ orientation and the back rectangle gets the $+$ orientation. The top triangle is positive and the bottom triangle is negative.
- In $\partial(\Delta^2 \times I)$, the two top rectangles get the $+$ orientation and the bottom rectangle gets the $-$ orientation. The left and right triangles are oriented $-$ and $+$, respectively.

$\Delta^2 \times S^1$ inherits a Δ -complex structure from $\Delta^2 \times I$, obtained by gluing together the two triangles on the side. Then

$$Z(-\Delta^2 \times S^1) = \sum_{x,g,h} \begin{array}{c} \begin{array}{c} \xrightarrow{g} \\ \left[\begin{array}{c} \xrightarrow{h} \\ \xrightarrow{g} \end{array} \right] \\ \xrightarrow{x} \end{array} \end{array}$$

where the picture on the right is to be thought of as the boundary of $\Delta^2 \times S^1$ (it's hard to indicate via illustration that it shouldn't be filled in). After

¹In the picture of the rectangle, the top and bottom edges should be identified (in particular they are both labeled g).

ungluing then,

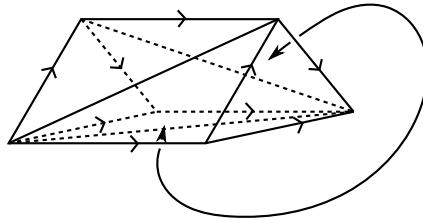
$$Z(-\Delta^2 \times S^1) = \sum_{x,g,h} \text{[Diagram of a 3D prism with faces labeled } g, h, x \text{ and signs } +, - \text{]} \xrightarrow{\text{unglue}} \text{[Diagram of the unglued prism with faces labeled } g, h, x, g^{-1}xg, gh \text{ and signs } +, - \text{]} .$$

This is in $D^* \otimes D^* \otimes D$, and hence gives a multiplication in D :

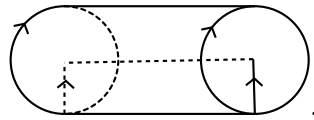
$$\begin{array}{|c|} \hline \begin{array}{c} g \\ \hline \begin{array}{c} x \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \end{array} \end{array} \star \begin{array}{c} h \\ \hline \begin{array}{c} y \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \end{array} \end{array} = \begin{cases} \begin{array}{c} gh \\ \hline \begin{array}{c} x \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \end{array} & \text{if } y = g^{-1}xg \\ 0 & \text{otherwise} \end{cases} . \end{array}$$

In these pictures, the top and bottom edges of the rectangles should be thought identified.

Similarly to the 2D theory, the identity element can be obtained by gluing together two sides of $\Delta^2 \times S^1$. Namely make the following identification (side triangles still thought to be identified):



to get

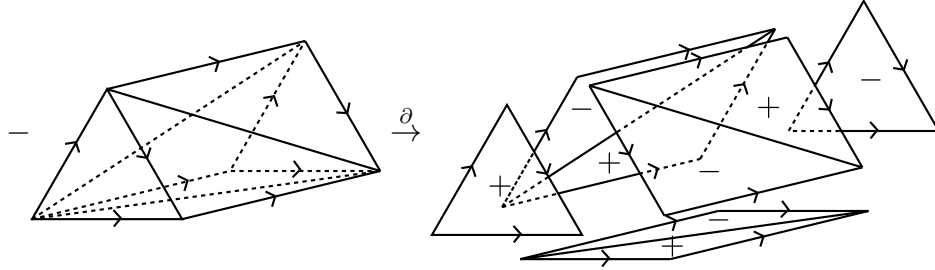


Then by the gluing theorem,

$$\begin{aligned} Z(\text{[Cylinder Diagram]}) &= \frac{1}{|G|} \sum_{x,g,h} \begin{array}{c} g \\ \hline \begin{array}{c} x \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \end{array} \otimes \left\langle \begin{array}{c} h \\ \hline \begin{array}{c} g^{-1}xg \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \right\rangle \otimes \left\langle \begin{array}{c} gh \\ \hline \begin{array}{c} x \uparrow \quad \downarrow \\ \hline \begin{array}{c} + \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} - \\ \hline \rightarrow \end{array} \end{array} \end{array} \right\rangle \\ &= \frac{1}{|G|} \sum_{x,g,h} \delta_{gh=g} \begin{array}{c} g \\ \hline \begin{array}{c} x \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \end{array} = \sum_x \begin{array}{c} e \\ \hline \begin{array}{c} x \uparrow \quad \downarrow \\ \hline \begin{array}{c} - \quad \rightarrow \\ \hline \begin{array}{c} \diagup \\ \hline \begin{array}{c} + \\ \hline \rightarrow \end{array} \end{array} \end{array} \end{array} \end{aligned}$$

the identity in D . The factor of $\frac{1}{|G|}$ comes from a newly interior vertex.

Let $(I \times \Delta^2)'$ denote $I \times \Delta^2$ with the three edges $(\Delta^2)^0 \times I$ identified. Then (note negative orientation)



(with the three horizontal edges identified). Thus, after ungluing,

$$Z(-(I \times \Delta^2)') \in D^* \otimes D \otimes D \otimes Z(\Delta^2) \otimes Z(\Delta^2)^*.$$

This is not a coproduct on the nose, since a coproduct would live in $D^* \otimes D \otimes D$, but in this setting one can forget the triangles on the end and no harm will come of it. Thus, consciously abusing notation, write

$$Z(-(I \times \Delta^2)') = \sum_{a,b,g} \partial \left(\text{prism with edges } a, b, g \right) \xrightarrow{\text{unglue}} \text{unglued prism with edges } a, b, g, ab$$

Written as a map $D \rightarrow D \otimes D$, $Z(-(I \times \Delta^2)')$ is therefore

$$x \begin{matrix} \xrightarrow{g} \\ \diagdown \\ \xrightarrow{g} \\ \diagup \\ \xrightarrow{g} \end{matrix} \mapsto \sum_{ab=x} a \begin{matrix} \xrightarrow{g} \\ \diagdown \\ \xrightarrow{g} \\ \diagup \\ \xrightarrow{g} \end{matrix} \otimes b \begin{matrix} \xrightarrow{g} \\ \diagdown \\ \xrightarrow{g} \\ \diagup \\ \xrightarrow{g} \end{matrix}$$

Again, the top and bottom of these rectangles should be thought identified.

The counit is related to the solid torus but with the roles of the meridian and longitude switched, thus

$$\epsilon = \sum_g e \begin{matrix} \xrightarrow{g} \\ \diagdown \\ \xrightarrow{g} \\ \diagup \\ \xrightarrow{g} \end{matrix}$$

- (b) Since $\mathbb{C}G$ is a Hopf algebra, $(\mathbb{C}G)^*$ is also a Hopf algebra. What is it isomorphic to? What are the simple modules of $(\mathbb{C}G)^*$ and how do they behave under tensor product?
- (c) (for fun) 2D Dijkgraaf-Witten spits out the algebra $\mathbb{C}G$, but just the algebra structure. Is there any way to work out the Hopf algebra structure on $\mathbb{C}G$ from the topology of 2-complexes?
2. Let A be a Hopf algebra. Show that the counitality axiom implies that $V \cong V \otimes \mathbb{C}$ as A -modules.
3. One of the axioms of a Hopf algebra is that (composition left to right)

$$\Delta \circ S \otimes \text{id} \circ m = \epsilon \circ i = \Delta \circ \text{id} \otimes S \circ m.$$

What property does this imply for the modules of A ? (It might help to consider the case of $\mathbb{C}G$ first.)

4. In a Hopf algebra A , Δ must be an algebra map, i.e.,

$$m_A \circ \Delta = \Delta \otimes \Delta \circ m_{A \otimes A}.$$

Show this holds for $D(G)$ by exhibiting a Δ -complex for each side.