

## Math 53 Discussion: Review for Final

### Parametrized surfaces, Surface integrals. §16.6–16.7

- We have seen two types of surface integrals. We can integrate a scalar function or we can integrate a vector function.
- Method:

1. Parametrize  $S$  as  $\vec{r}(u, v) = \langle x(u, v), y(u, v), z(u, v) \rangle$ , find the bounds for  $u, v$ . Here are some examples.

Graph of a function  $z = f(x, y)$ :  $x$  and  $y$  are the parameters.

$$\vec{r}(x, y) = \langle x, y, f(x, y) \rangle$$

The domain will be the “shadow” of the surface in the  $xy$ -plane.

A sphere of radius  $a$ :  $\phi$  and  $\theta$  are the parameters.

$$\vec{r}(\phi, \theta) = \langle a \sin \phi \cos \theta, a \sin \phi \sin \theta, a \cos \phi \rangle$$

You determine the bounds on  $\phi$  and  $\theta$  depending on what portion of the surface of the sphere you want.

A cylinder of radius  $a$  along  $z$ -axis: the height  $z$  and the polar angle  $\theta$  are the parameters.

$$\vec{r}(\theta, z) = \langle a \cos \theta, a \sin \theta, z \rangle$$

2. Compute  $\vec{r}_u \times \vec{r}_v$ . Then  $\vec{n} dS = \pm \vec{r}_u \times \vec{r}_v du dv$ . Whatever your parameters  $u$  and  $v$  are, you only multiply the cross product by  $du dv$ . If your parameters are  $r$  and  $\theta$ , you will only multiply by  $dr d\theta$ . However, if your parameters are  $x$  and  $y$  and you get a double integral involving  $dx dy$  and then want to convert into polars, you will need to use  $r dr d\theta$ .

Graph of a function:

$$\vec{r}_x \times \vec{r}_y = \langle -f_x, -f_y, 1 \rangle$$

A sphere of radius  $a$ :

$$\vec{r}_\phi \times \vec{r}_\theta = \langle a^2 \sin^2 \phi \cos \theta, a^2 \sin^2 \phi \sin \theta, a^2 \sin \phi \cos \phi \rangle$$

Or a geometric argument: the normal is  $\frac{1}{a} \langle x, y, z \rangle$  and the area element on the sphere is  $dS = a^2 \sin \phi d\phi d\theta$  so multiplying these together gives

$$d\vec{S} = a \sin \phi \langle x, y, z \rangle d\phi d\theta$$

where  $x, y$  and  $z$  are in terms of  $\phi$  and  $\theta$ .

A cylinder of radius  $a$  along  $z$ -axis:

$$\vec{r}_\theta \times \vec{r}_z = \langle a \cos \theta, a \sin \theta, 0 \rangle$$

Or a geometric argument: the normal is  $\frac{1}{a} \langle x, y, 0 \rangle$  and  $dS = a dz d\theta$  so multiplying together gives

$$d\vec{S} = \langle x, y, 0 \rangle dz d\theta = \langle a \cos \theta, a \sin \theta, 0 \rangle dz d\theta$$

3. For integrals of a scalar function  $f$ : The integrand will be  $f dS$  so we take the **magnitude**

$$dS = |\vec{r}_u \times \vec{r}_v| du dv$$

For integrals of a vector function  $\vec{F}$ : The integrand will be  $\vec{F} \cdot d\vec{S}$  so we take the **dot product with the vector**

$$d\vec{S} = \pm \vec{r}_u \times \vec{r}_v du dv$$

- Surface area from §15.6 is a special case of this. In that section, we were dealing only with surfaces that were graphs of functions (not all surfaces are graphs of functions, e.g. a sphere). We were also dealing only with integrals of scalar functions, namely integrating 1. So the  $dS$  in that case is  $\sqrt{f_x^2 + f_y^2 + 1}$  and the surface area is

$$\int \int_S 1 dS = \int \int_D \sqrt{f_x^2 + f_y^2 + 1} dx dy$$

where  $S$  is the surface and  $D$  is the domain in  $x$  and  $y$ .

- The Jacobian from §15.10 is also a special case of this. There our surface  $S$  was in the flat plane, so the parametrization was of the form  $\vec{r}(u, v) = \langle x(u, v), y(u, v), 0 \rangle$ . In that section we looked at integrals of scalar functions so the area element is  $dS = |\vec{r}_u \times \vec{r}_v| du dv$ . This is just the Jacobian  $\frac{\partial(x, y)}{\partial(u, v)}$ .

$$\det \begin{pmatrix} \hat{i} & \hat{j} & \hat{k} \\ x_u & y_u & 0 \\ x_v & y_v & 0 \end{pmatrix} = \langle 0, 0, x_u y_v - x_v y_u \rangle$$

which has magnitude  $|x_u y_v - x_v y_u| = \left| \frac{\partial(x, y)}{\partial(u, v)} \right|$ .

### Stokes' theorem. §16.8

- Taking compatible orientations on **closed curve**  $C$  bounding surface  $S$  (meaning if we walk around  $C$  with our head in the direction of the normal, the surface is to the left):

$$\int \int_S \text{curl } \vec{F} \cdot d\vec{S} = \int_C \vec{F} \cdot d\vec{r}$$

### Divergence theorem. §16.9

- $E$  is a solid enclosed by a **closed surface**  $S$ , with outward normal taken on  $S$ :

$$\int \int \int_E \text{div}(\vec{F}) dV = \int \int_S \vec{F} \cdot d\vec{S}$$