

Quantum Algorithms Through the Lens of Applied Mathematics

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Solve nature with nature



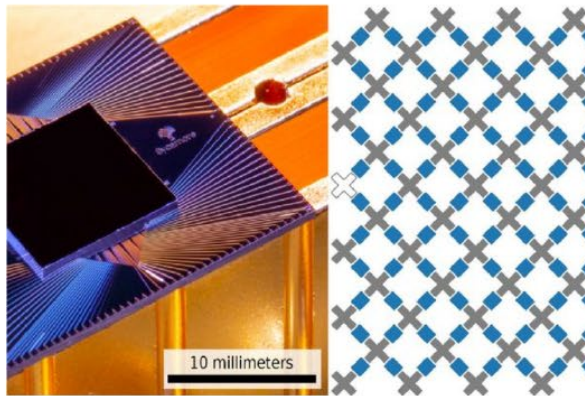
Figure. A superposition of Feynmans

... if you want to make a simulation of nature ([quantum many-body problem](#)), you'd better make it quantum mechanical, and by golly it's a wonderful problem, because it doesn't look so easy.

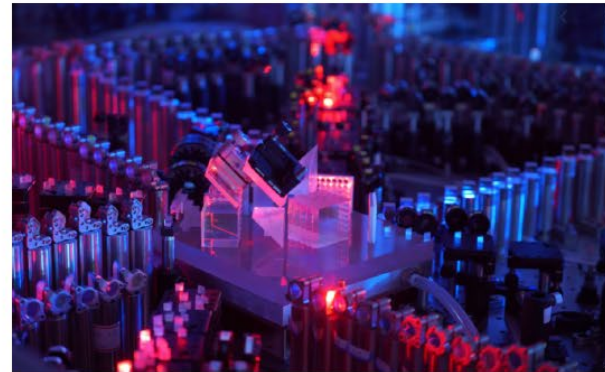
– Richard P. Feynman (1981) 1st Conference on Physics and Computation, MIT

Quantum computation meets public attention

Google, Nature 2019
 Random circuit sampling
 Theory: [Boixo et al, 2018]



USTC, Science 2020
 Boson sampling.
 Theory: [Aaronson–Arkhipov, 2011]



- After about four decades, **quantum supremacy** has been reached: the point *where quantum computers can do things that classical computers cannot, **regardless of whether those tasks are useful.***
- *Is controlling large-scale quantum systems **merely really, really hard**, or is it **ridiculously hard**?* – John Preskill (2012)
- Quantum computer does **anything useful**? called **quantum advantage**.

What is a quantum computer (mathematically)

- $|\psi\rangle \in \mathbb{C}^N \cong (\mathbb{C}^2)^{\otimes n}$, $N = 2^n$. n : number of qubits.
- Normalization condition $\langle\psi|\psi\rangle = \sum_{j=0}^{N-1} |\psi_j|^2 = 1$.
- Quantum gate: unitary matrix $U \in \mathbb{C}^{N \times N}$. For some U , application $U|\psi\rangle$ is efficient: cost is $\mathcal{O}(\text{polylog}(N))$.
- Quantum algorithm: a series of large matrix-vector multiplications: $U_K \cdots U_1 |\psi\rangle$. Then measure some qubits and repeat M times for classical output.
- Quantum cost (roughly): $MK \text{polylog}(N)$.
- Exponential quantum advantage (EQA): if $MK = \mathcal{O}(\text{polylog}(N))$, and classical algorithm scales as $\mathcal{O}(\text{poly}(N))$.

Quantum advantage in
scientific computing problems?

Quantum speedup

$$\text{Quantum speedup} = \frac{\min \log \text{Cost}(\text{classical})}{\log \text{Cost}(\text{quantum})}.$$

- Task with a system size n , classical cost is $\mathcal{O}(n^{\alpha_c})$ and quantum cost is $\mathcal{O}(n^{\alpha_q})$. $n \rightarrow \infty$, quantum speedup is α_c/α_q .
- Quadratic quantum speedup: $\alpha_c/\alpha_q = 2$
Cubic quantum speedup: $\alpha_c/\alpha_q = 3$.
- $\alpha_c \rightarrow \infty$ but α_q remains bounded, quantum speedup is **superpolynomial**.

Shor's algorithm for prime factorization

- $n = p \cdot q$ (p, q are prime numbers)
- Classical algorithm with best asymptotic complexity:
General Number Field Sieve
 $\mathcal{O}\left(\exp\left[c(\log n)^{\frac{1}{3}}(\log \log n)^{\frac{2}{3}}\right]\right)$
- (Shor, SIAM J. Comput. 1997)
Quantum algorithm achieves polynomial complexity $\mathcal{O}\left((\log n)^2(\log \log n)(\log \log \log n)\right)$
- **Superpolynomial** (but strictly, not exponential) quantum speedup.



Peter Shor

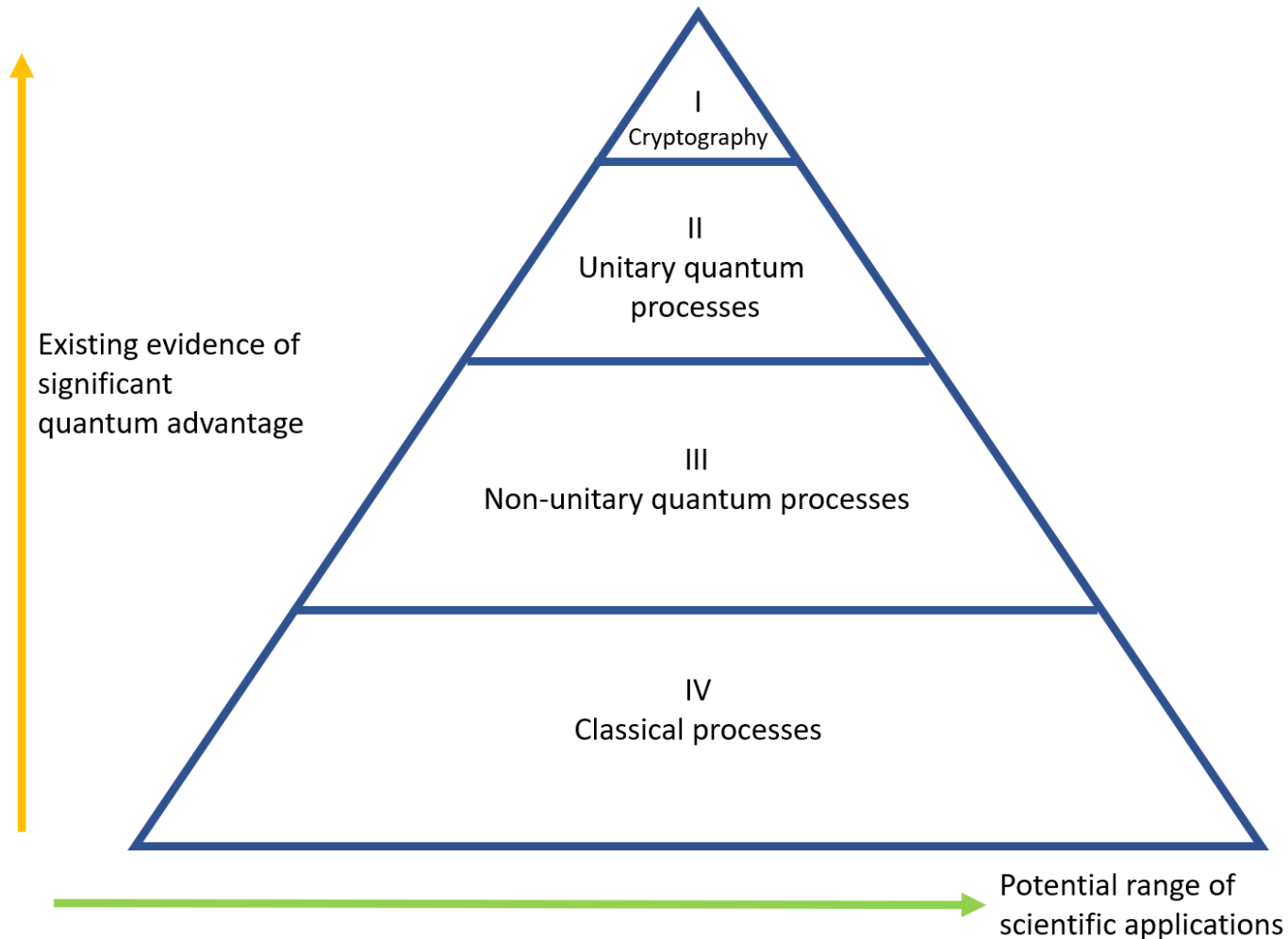
Classical cost

- In principle, the classical cost should be minimized with respect to **all** classical algorithms, including algorithms that exist today, and those that will ever be developed in the future.
- Extremely challenging for the majority of scientific computing problems.
- Content with an estimate of $\min \text{Cost}(\text{classical})$ using theoretical as well as empirical evidences based on **existing** classical algorithms.

Quantum cost

- Input cost, or the cost for preparing the input quantum state.
- Output cost, or the cost of quantum measurement.
- Running cost, or the cost of coherent quantum propagation.

Quantum advantage hierarchy (as of now)



Quantum advantage hierarchy (as of now)

Level	Input Cost	Output Cost	Running Cost	Classical Cost	Examples
I	✓	✓	✓	Provably expensive	Shor's algorithm for prime number factorization
II	✓	✓	✓	Empirically expensive	Hamiltonian simulation
III	?	?	✓	Empirically expensive	Ground state energy estimation, thermal state preparation, Green's function, open quantum system dynamics
IV	?	?	?	?	Classical partial differential equations, stochastic differential equations, optimization problems, sampling problems

My personal favorite towards quantum advantage

Level III: Non-unitary quantum process

- Ground and excited state energy estimation

$$H\psi = E\psi$$

- Green's function

$$Ax = b$$

- Non-Hermitian quantum dynamics

$$\partial_t u(t) = -Au(t) = -(iH + L)u(t)$$

- Lindblad dynamics

$$\partial_t \rho(t) = \mathcal{L}[\rho(t)]$$

Quantum advantage from open quantum system simulation?

- Empirically challenging
- Rich potential for algorithms
- Interplay between open and closed quantum systems (open boundary condition, thermal states, ground states)

Linear combination of Hamiltonian simulation (LCHS)

Express **non-unitary** dynamics (Level III)
as **Hamiltonian simulation** problems (Level II)

Theorem

Suppose $A(t) = L(t) + iH(t)$, then

$$\mathcal{T} e^{-\int_0^t A(s) ds} = \int_{\mathbb{R}} \frac{1}{\pi(1+k^2)} U_k(t) dk.$$

Here $U_k(t)$ are unitaries that solve the Schrödinger equation

$$i \frac{dU_k(t)}{dt} = (kL(t) + H(t))U_k(t), \quad U(0) = I.$$

Ground-state energy estimation problem

$$H|\psi_0\rangle = \lambda_0|\psi_0\rangle, \quad \text{estimate } \lambda_0 \text{ with } \epsilon\text{-accuracy}$$

- Hamiltonian evolution input model: $U_H = e^{-i\tau H}$ for some τ .
- A **good** initial state $|\phi\rangle = U_I|0^n\rangle$: $p_0 = \gamma^2 = |\langle\phi|\psi_0\rangle|^2 = \Omega(1)$.
- Good initial state is a very strong assumption. But without it, the problem is theoretically intractable in the worst case (QMA-hard).

Progresses for ground-state energy estimation

	Maximal runtime	Total runtime	# ancilla qubits	Need MQC?	Input model
QPE (high confidence)	$\tilde{\mathcal{O}}(\epsilon^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-2})$	$\mathcal{O}(\text{polylog}(\gamma^{-1}\epsilon^{-1}))$	High	HE
QPE (1 ancilla)	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-2})$	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-4})$	$\mathcal{O}(1)$	No	HE
Som19 (short depth)	$\tilde{\mathcal{O}}(\epsilon^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-4}\gamma^{-4})$	$\mathcal{O}(1)$	No	HE
GTC19	$\tilde{\mathcal{O}}(\epsilon^{-3/2}\gamma^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-3/2}\gamma^{-1})$	$\mathcal{O}(\log(\epsilon^{-1}))$	High	HE
LT20*	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-1})$	$m + \mathcal{O}(\log(\epsilon^{-1}))$	High	BE
LT22 (short depth)	$\tilde{\mathcal{O}}(\epsilon^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-4})$	$\mathcal{O}(1)$	No	HE
DLT22 (short depth)	$\tilde{\mathcal{O}}(\epsilon^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-2})$	$\mathcal{O}(1)$	No	HE
DLT22*	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-1})$	$\tilde{\mathcal{O}}(\epsilon^{-1}\gamma^{-1})$	$\mathcal{O}(1)$	Low	HE
DL22 (even shorter depth) \diamond	$\tilde{\mathcal{O}}(D^{-1}) + \frac{\delta}{\epsilon}$	$\tilde{\mathcal{O}}((D^{-1} + \delta/\epsilon)\gamma^{-4})$	$\mathcal{O}(1)$	No	HE

Initial guess $p_0 = |\langle \phi | \psi_0 \rangle|^2 = \gamma^2$.

MQC: Multi-qubit control. HE: Hamiltonian evolution. BE: Block encoding

★ Achieves near optimal complexity w.r.t. γ, ϵ .

◇ Significantly reduced preconstant in depth with large overlap / relative overlap.

Som19: (Somma New J. Phys., 2019; slightly improved by LT22); GTC19: (Ge-Tura-Cirac, J. Math. Phys. 2019) (Lin-Tong, Quantum 2020); (Lin-Tong, PRX Quantum 2022); (Dong-Lin-Tong, PRX Quantum 2022); (Ding-Lin, PRX Quantum 2023)

Can we obtain good initial overlap?

nature communications

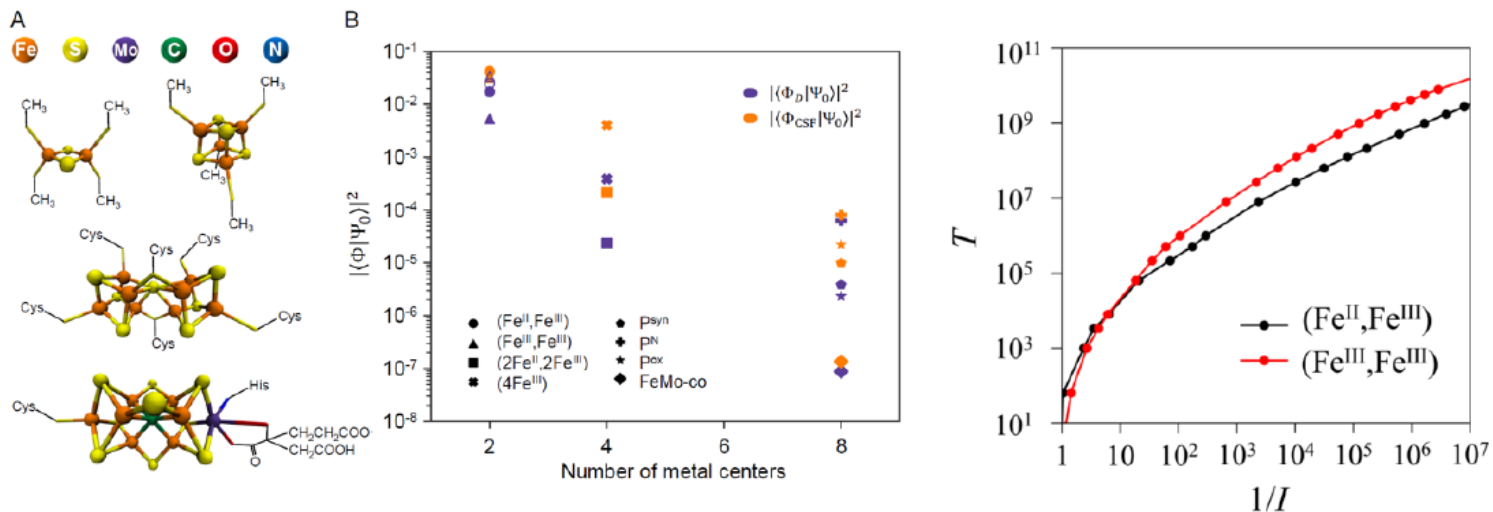
Evaluating the evidence for exponential quantum advantage in ground-state quantum chemistry

[Seunghoon Lee](#), [Joonho Lee](#), [Huanchen Zhai](#), [Yu Tong](#), [Alexander M. Dalzell](#), [Ashutosh Kumar](#), [Phillip](#)

[Helms](#), [Johnnie Gray](#), [Zhi-Hao Cui](#), [Wenyuan Liu](#), [Michael Kastoryano](#), [Ryan Babbush](#), [John Preskill](#), [David R.](#)

[Reichman](#), [Earl T. Campbell](#), [Edward F. Valeev](#), [Lin Lin](#) & [Garnet Kin-Lic Chan](#) ✉

[Nature Communications](#) **14**, Article number: 1952 (2023) | [Cite this article](#)



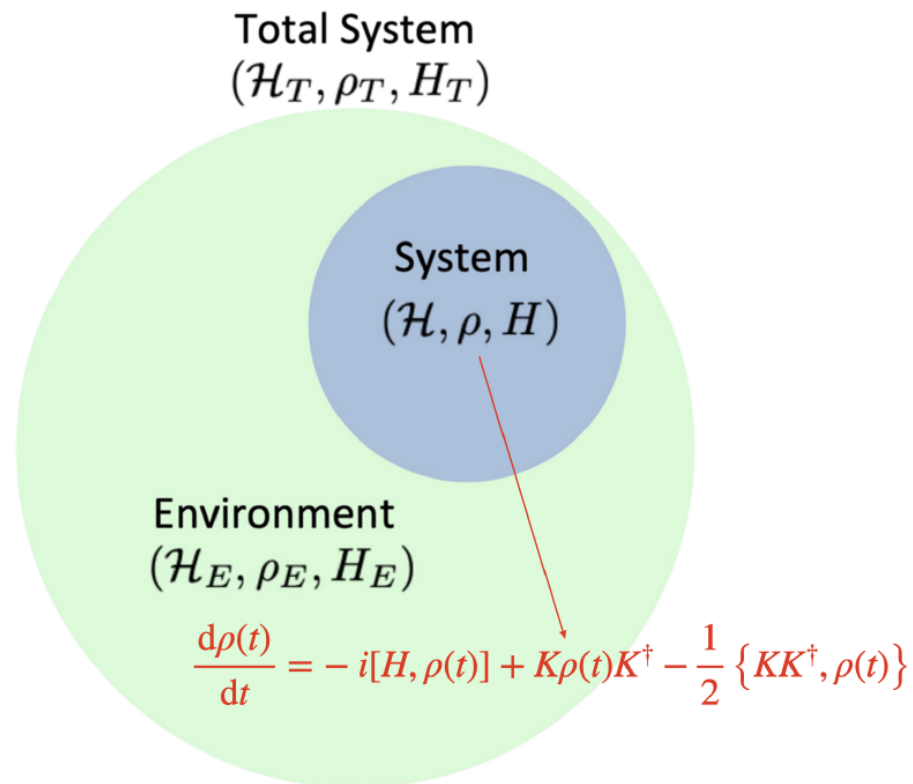
Eliminate the ρ_0 dependence?

- QMA-hardness: cannot prepare ground state just by knowing H .
- Open quantum system for preparing ground state:
 - System bath coupling, Lindblad dynamics
- Potential advantage:
 - $\rho_0 = \Omega(1/\text{poly}(n))$ is sufficient but not necessary for efficient preparation.
 - Replace assumption on ρ_0 by mixing time.

Lindblad dynamics

$$\frac{d\rho(t)}{dt} = -i[H, \rho(t)] + \sum K_\alpha \rho(t) K_\alpha^\dagger - \frac{1}{2} \{K_\alpha K_\alpha^\dagger, \rho(t)\} .$$

Lindblad dynamics for open quantum system¹:



New method (Lindblad for ground state)¹

Lindblad dynamics with **one** jump operator

$$\partial_t \rho(t) = -i[H, \rho(t)] + K\rho(t)K^\dagger - \frac{1}{2} \{KK^\dagger, \rho(t)\}$$

- Jump operator $K = \int_{-\infty}^{\infty} f(s) e^{iHs} A e^{-iHs} ds$

Simple “Detailed balance” \Rightarrow only requires one jump operator

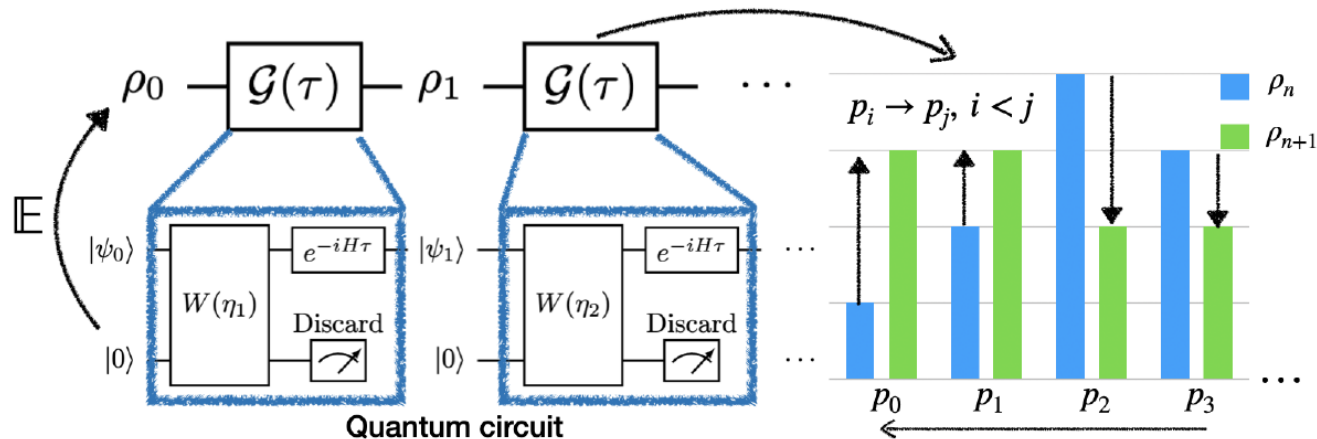
- Choose proper f such that:
 - $\mathcal{L}_K(|\psi_0\rangle \langle \psi_0|) = 0$
fix ground state
 - $\langle \psi_i | \mathcal{L}_K(|\psi_j\rangle \langle \psi_j|) | \psi_i \rangle > 0$ for some $i < j$
push high energy state to low energy state

¹(Ding, Chen, Lin, arXiv/2308.15676)

Simulate Lindblad dynamics on quantum computer

$$\partial_t \rho(t) = -i[H, \rho(t)] + K\rho(t)K^\dagger - \frac{1}{2} \{KK^\dagger, \rho(t)\}$$

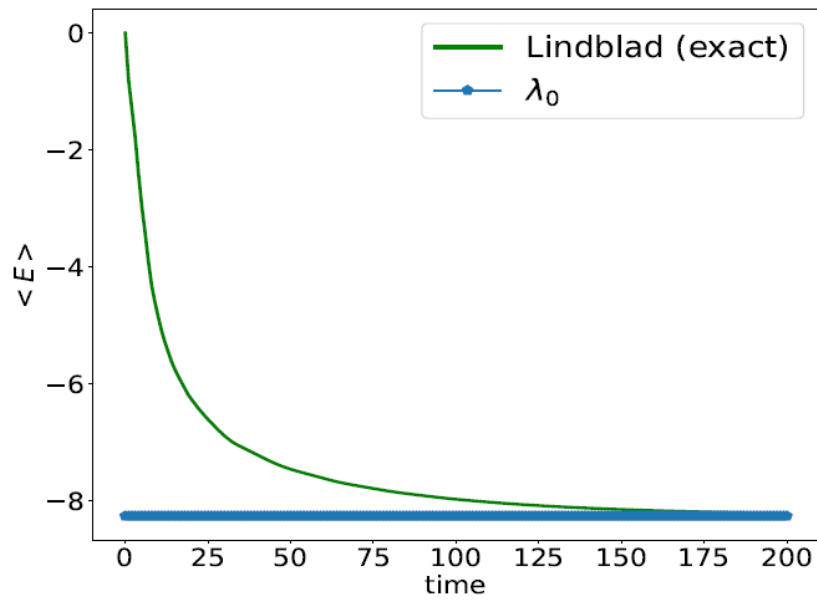
- Simple simulation: **One** jump operator. **One** ancilla qubit.



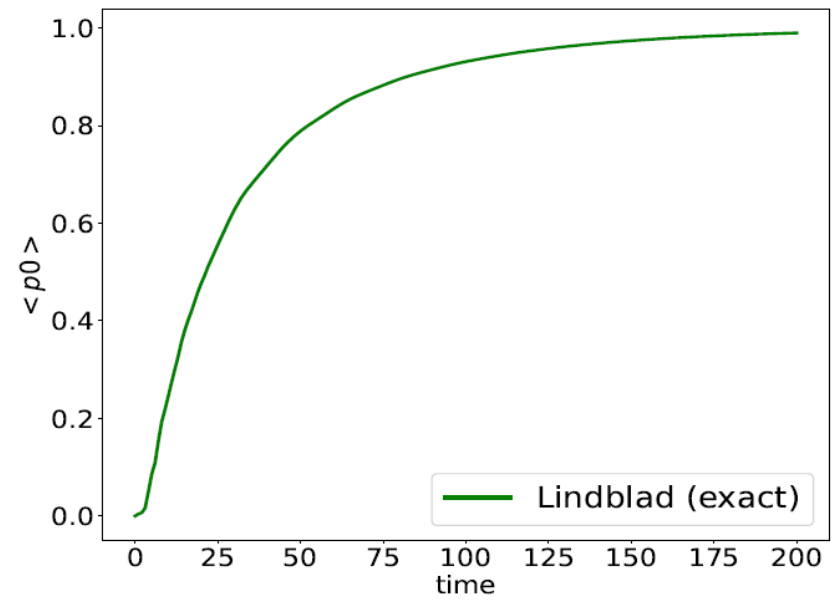
- Accelerated Lindblad dynamics: large time step with cost $\sim \tilde{\Theta}(t_{\text{mix}}^{1+o(1)} \epsilon^{-o(1)})$

¹(Ding, Chen, Lin, arXiv/2308.15676)

TFIM-6 model:



(a) Simulation time vs energy



(b) Simulation time vs overlap

Start from $p_0 = 0!$

Conclusion

- Quantum advantage:
Quantum input, quantum output, quantum running,
Classical
- I think quantum advantage in Level I and II (unitary quantum) will be achieved.
- Level III (non-unitary quantum)? Many interesting questions! Open quantum systems are ever more interesting. Polynomial mixing time?
- Level IV (Classical)?

Early fault tolerant quantum computation

“Ten digit numerical algorithms”

Ten digits,
Five seconds,
And just one page.



Lloyd N. Trefethen

A ten digit algorithm is a little gem of a program to compute something numerical. The jingle summarizes the three defining conditions. The program can be at most one page long, and it has to solve your problem to at least ten digits of accuracy on your machine in less than five seconds.

Criterion for comparing quantum algorithms

Number of
ancilla qubits

Circuit depth

Gate set

Total cost

Full fault-tolerant quantum computer

Large number
of ancilla qubits

Long circuit
depth

Multi-qubit
control gates

Asymptotic
total cost

Early fault-tolerant quantum computer

$O(1)$ ancilla qubits

Short circuit depth

Simple gates

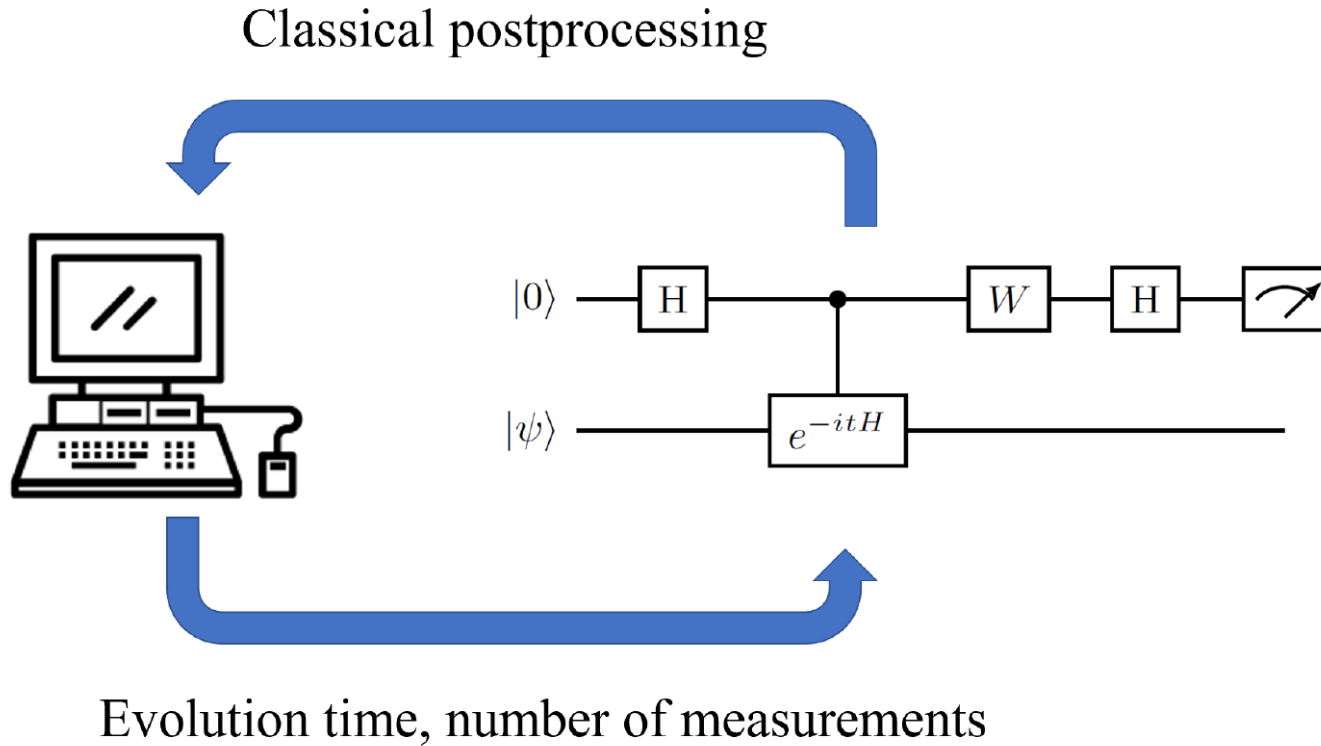
Larger number of repetitions and total cost

Eventually, lead to a small **non-Clifford (Toffoli/T)** gate count.

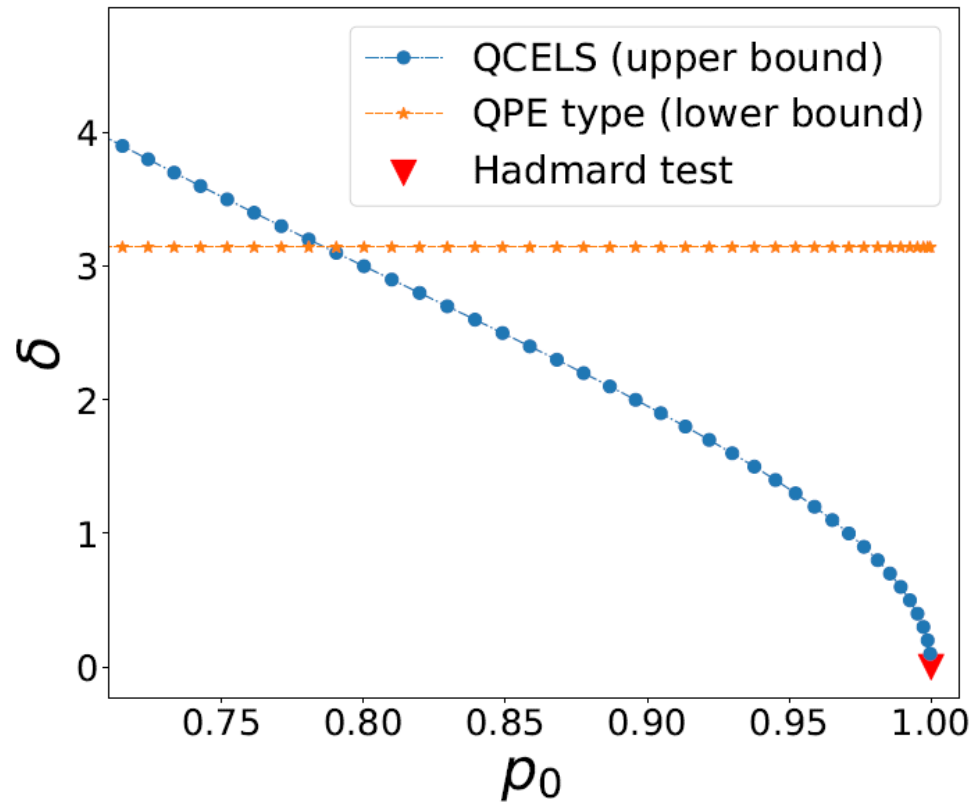
“333 quantum algorithms”

- Can demonstrate 3 digits of (meaningful) accuracy
- Use at most 3 ancilla qubits
- Can be expressed within 3 lines of circuit diagrams.

Classical post-processing of Hadamard test circuit



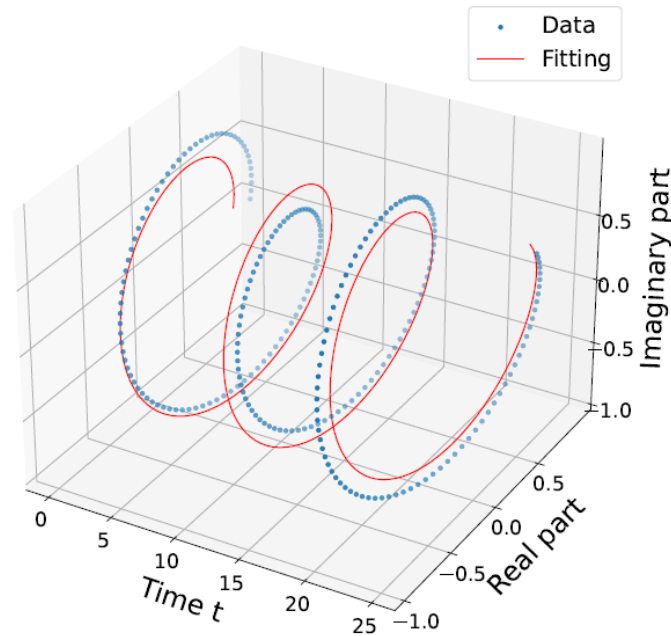
Simple and surprisingly powerful.



$$T_{\max} = \frac{\delta}{\epsilon}$$

QCELS: quantum complex exponential least squares

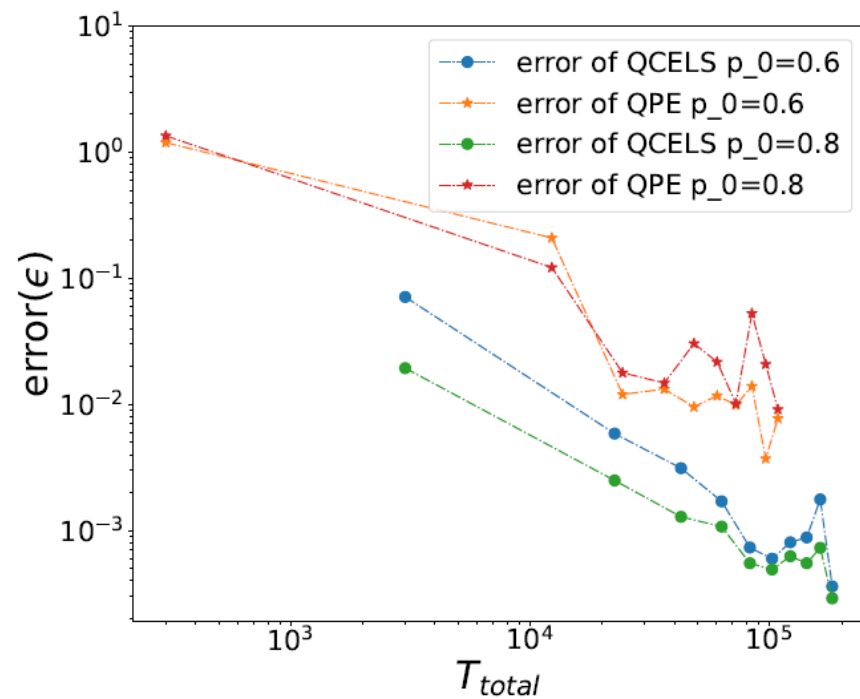
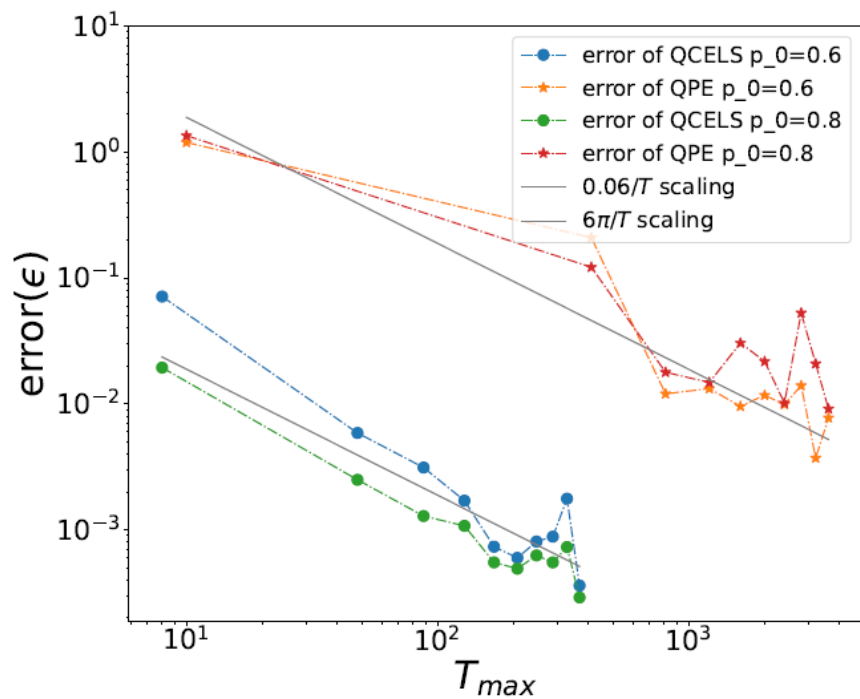
Quantum complex exponential least squares



- Minimize mean square error (MSE)

$$(r^*, \theta^*) = \arg \min_{r \in \mathbb{C}, \theta \in \mathbb{R}} L(r, \theta), \quad L(r, \theta) = \frac{1}{N} \sum_{n=0}^{N-1} |z_n - r \exp(-i\theta n\tau)|^2.$$

- Fitting can be inexact when $p_0 < 1$, but can still estimate λ_0 to **any** precision ϵ .



Two order of magnitude reduction of maximal runtime!

Thank you for your attention!



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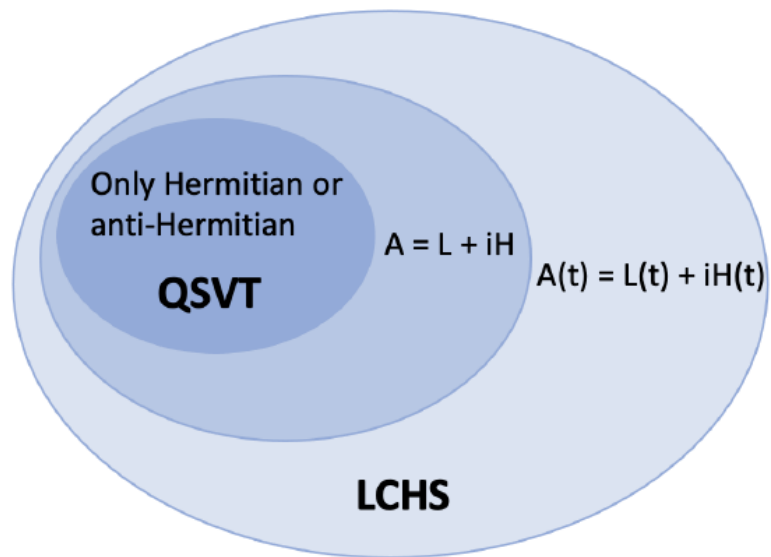
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Comparison

LCHS vs Quantum singular value transformation (QSVT)



LCHS vs other quantum ODE algorithms

Hamiltonian simulation

ODE algorithms

Schrödinger equation

Linear ODE

↓

$$U_{M-1} \cdots U_2 U_1 U_0 |u_{in}\rangle$$

↓

$$\text{Linear system } \tilde{A}x = \tilde{b}$$

Single input state

High state preparation cost

LCHS