

**MATH 54 S215/S205: GROUP ASSIGNMENT FROM MONDAY,  
MARCH 5**

This group assignment was intended to solidify what we've been doing lately. Many of you also saw the power of matrix math on a calculator for the first time. (It's worth learning. For example, the TI-83 and above can do matrix algebra including transposes and inverses, and solve several common problems. Your friend or GSI can show you how. Aside: if you have a TI-89 and you're going to take a physics or chemistry class during your lifetime, the calculator can handle units and physical constants for you—it's a tremendous time-saver!)

Goal: to approximate  $f(x) = e^x$  on the interval  $[0, 1]$  by a quadratic polynomial. (Team work and use of calculators strongly encouraged.)

1

Let's start by trying to find a best-fit curve for this sample data:

$x$	$f(x)$
0.2	1.22
0.4	1.49
0.6	1.82
0.8	2.23

How can finding an approximation  $f(x) = a_0 + a_1x + a_2x^2 + \text{error}$

be set up as a linear system of equations:  $A \begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix} = b$ ?

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For each sample point  $(x, y)$ , we want  $(1)a_0 + (x)a_1 + (x^2)a_2 \approx y$ . We get one equation like this for each sample point, yielding the (inconsistent) linear system

$$\underbrace{\begin{bmatrix} 1 & .2 & .04 \\ 1 & .4 & .16 \\ 1 & .6 & .36 \\ 1 & .8 & .64 \end{bmatrix}}_A \underbrace{\begin{bmatrix} a_0 \\ a_1 \\ a_2 \end{bmatrix}}_x = \underbrace{\begin{bmatrix} 1.22 \\ 1.49 \\ 1.82 \\ 2.23 \end{bmatrix}}_b$$

2

Solve the system via the normal equations ( $\bar{x} = (A^T A)^{-1} A^T b$ ).

Retracted when I realized this hadn't been discussed in lecture: Also, use Gram-Schmidt to find the least-squares solution. Which method, if any, is better?

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Your answer should be  $(a_0, a_1, a_2) = (1.025, .805, .875)$ .

You should ask me if you want to see the Gram-Schmidt method. In fact, Hill's section 4.5 is a good treatment of the method, but this is extra material beyond what's assigned for math 54.

1

## 3

If time allows, have a teammate figure out how to use more sample points:  $x = 0.1, \dots, 0.9$ .

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Your teammate would calculate  $e^x$  for each of those  $x$  values, and then do exactly the same thing as in number 1. To 3 decimal places, the answer should be  $(a_0, a_1, a_2) = (1.017, .846, .836)$ .

## 4

A more sophisticated approach is to use *orthogonal projection*. Convince yourself that  $P_2$  is a subspace of  $C[0, 1]$ , with basis  $\{1, x, x^2\}$ . (The dot-product is the usual one for  $C[0, 1]$ :  $f \cdot g = \int_0^1 f(x)g(x)dx$ .)

Can you use the “normal equation” method to project  $f$  orthogonally onto  $P_2$ ? (This method is a way to project a vector onto  $CS(A)$ : the projection of  $x$  onto  $CS(A)$  is  $Px$ , where  $P = A(A^T A)^{-1}A^T$ .)

Can you use an orthonormal basis found via Gram-Schmidt to project  $f$  onto  $P_2$ ?

Use the method that works.

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To use the normal equation method, you would have to find a 3-column matrix  $A$  whose column space represents the subspace  $P_2$  of  $C[0, 1]$ . So, in order to write down this matrix  $A$ , you would need a basis of  $C[0, 1]$ . But that’s an *infinite-dimensional* vector space, so this method will not work!

However, you can find an orthonormal basis for  $P_2$  via the Gram-Schmidt process. Start with the basis consisting of  $v_1 = 1, v_2 = x, v_3 = x^2$ . I illustrate two methods, which are (for all practical purposes) the same. Method I is often easier to compute by hand, but you may prefer computing these things by calculator. (I do.)

*Method I: orthogonalize first, normalize later.*

$$\begin{aligned} u_1 \leftarrow v_1 &= 1 \\ u_2 \leftarrow v_2 - \frac{v_2 \cdot u_1}{u_1 \cdot u_1} u_1 &= x - \frac{\int_0^1 (x)(1)dx}{\int_0^1 (1)(1)dx} (1) \\ &= x - 1/2 \\ u_3 \leftarrow v_3 - \frac{v_3 \cdot u_1}{u_1 \cdot u_1} u_1 - \frac{v_3 \cdot u_2}{u_2 \cdot u_2} u_2 &= x^2 - \frac{\int_0^1 (x^2)(1)dx}{\int_0^1 (1)^2 dx} (1) - \frac{\int_0^1 (x^2)(x - 1/2)dx}{\int_0^1 (x - 1/2)^2 dx} (1) \\ &= x^2 - 1/3 - \frac{1/12}{1/12} (x - 1/2) = x^2 - x + 1/6 \end{aligned}$$

$$\begin{aligned} e_1 \leftarrow u_1 / \|u_1\| &= \frac{1}{\left[\int_0^1 (1)^2 dx\right]^{1/2}} = 1 \\ e_2 \leftarrow u_2 / \|u_2\| &= \frac{x - 1/2}{\left[\int_0^1 (x - 1/2)^2 dx\right]^{1/2}} = \sqrt{3}(2x - 1) \\ e_3 \leftarrow u_3 / \|u_3\| &= \frac{x^2 - x + 1/6}{\left[\int_0^1 (x^2 - x + 1/6)^2 dx\right]^{1/2}} = \sqrt{5}(6x^2 - 6x + 1) \end{aligned}$$

*Method II: normalize first.*

$$\begin{aligned}
 u_1 \leftarrow v_1 &= 1 \\
 e_1 \leftarrow u_1 / \|u_1\| &= \frac{1}{\left[\int_0^1 (1)^2 dx\right]^{1/2}} \\
 &= 1 \\
 u_2 \leftarrow v_2 - (v_2 \cdot e_1)e_1 &= x - \left[\int_0^1 (x)(1) dx\right] (1) \\
 &= x - 1/2 \\
 e_2 \leftarrow u_2 / \|u_2\| &= \frac{x - 1/2}{\left[\int_0^1 (x - 1/2)^2 dx\right]^{1/2}} \\
 &= \sqrt{3}(2x - 1) \\
 u_3 \leftarrow v_3 - (v_3 \cdot e_1)e_1 - (v_3 \cdot e_2)e_2 &= x^2 - \left[\int_0^1 (x^2)(1) dx\right] (1) \\
 &\quad - \left[\int_0^1 (x^2)(\sqrt{3}(2x - 1)) dx\right] \sqrt{3}(2x - 1) \\
 &= x^2 - 1/3 - 1/6 \cdot 3^1(2x - 1) = x^2 - x + 1/6 \\
 e_3 \leftarrow u_3 / \|u_3\| &= \frac{x^2 - x + 1/6}{\left[\int_0^1 (x^2 - x + 1/6)^2 dx\right]^{1/2}} \\
 &= \sqrt{5}(6x^2 - 6x + 1)
 \end{aligned}$$

Either way, you get an orthonormal basis for  $P_2$ :  $\{e_1, e_2, e_3\}$  with  $e_1(x) = 1$ ,  $e_2(x) = \sqrt{3}(2x - 1)$ , and  $e_3(x) = \sqrt{5}(6x^2 - 6x + 1)$ .

The  $e_j$ -component of  $f$  is just  $f \cdot e_j$ —that’s what’s nice about orthonormal bases. So the component of  $f$  lying in the subspace  $P_2$  is

$$\begin{aligned}
 \sum_{j=1}^3 (f \cdot e_j) e_j(x) &= \left[\int_0^1 (1)e^x dx\right] (1) \\
 &\quad + \left[\int_0^1 \sqrt{3}(2x - 1)e^x dx\right] \sqrt{3}(2x - 1) \\
 &\quad + \left[\int_0^1 \sqrt{5}(6x^2 - 6x + 1)e^x dx\right] \sqrt{5}(6x^2 - 6x + 1) \\
 &= (e - 1)(1) + 3(3 - e)(2x - 1) + 5(7e - 19)(6x^2 - 6x + 1) \approx 1.013 + .851x + .839x^2.
 \end{aligned}$$

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So, you could approximate  $f(x)$  with any of the answers in problems 2–4. You could also use a second-order Taylor series. Which would you expect to best meet the goal of approximating  $f(x)$  on the interval  $[0, 1]$ ?

What it means to be a “good” approximation is open to interpretation, and might depend on how the approximation is being used. That said, you’d have good

reason to expect that taking a larger (uniform) sample would improve the answer; in other words, #3 should give you a better answer than #2.

Compare this to #4: in #3, the least-squares answer minimizes  $\epsilon(.1)^2 + \cdots + \epsilon(.9)^2$ , where  $\epsilon(x)$  is the error. So, in a sense, the approximation in #3 was found by controlling the error at nine points. But in #4 we're concerned with the entire function rather than a few of its values. In fact, by choosing the orthogonal projection of  $f$  onto  $P_2$ , we are minimizing the "length" of the error as measured by the dot-product  $\epsilon \cdot \epsilon = \int_0^1 \epsilon(x)^2 dx$ . This explains why the process is so valuable: in doing #4, you have effectively gone from controlling the error at nine points to controlling the error at *all points at once*, even though the computational steps of #4 are faster than those of #3!

So what about Taylor series? Aren't they supposed to be the best polynomial approximations possible? Well, yes and no—if you take a Taylor series centered at  $x = x_0$ , you get the best possible approximation to  $f(x)$  for  $x$  close to  $x_0$ . Finding the best possible approximation to  $f(x)$  on the whole interval  $[0, 1]$  is a different problem. (For the record, the Taylor series centered at  $x = 1/2$  is  $1.65 + 1.65(x - .5) + .824(x - .5)^2 = 1.03 + .824x + .824x^2$ .)