

Proceeding as before, we 'complete the square' with respect to x_2 (we don't need to complete the square for x_1): we have

$$\begin{aligned} & -x_1^2 + 2x_2x_3 \\ = & -x_1^2 + \frac{1}{2}(x_2 + x_3)^2 - \frac{1}{2}(x_2 - x_3)^2 \end{aligned}$$

Hence, if we let

$$\begin{aligned} y_1 &= x_1 \\ y_2 &= \frac{1}{\sqrt{2}}(x_2 + x_3) \\ y_3 &= \frac{1}{\sqrt{2}}(x_2 - x_3) \end{aligned}$$

then we have

$$\underline{x}^t A \underline{x} = -y_1^2 + y_2^2 - y_3^2.$$

Furthermore, if we let

$$Q = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{bmatrix},$$

and defined $P = Q^{-1}$, then

$$P^t A P = \begin{bmatrix} -1 & & \\ & 1 & \\ & & -1 \end{bmatrix}.$$

Hence, $p = 1, q = 2$ and

$$\text{sig}(B_A) = -1.$$

3.3 Euclidean spaces

Throughout this section V will be a finite dimensional \mathbb{R} -vector space and $\mathbb{K} = \mathbb{R}$.

Definition 3.3.1. Let $B \in \text{Bil}_{\mathbb{R}}(V)$ be a symmetric bilinear form. We say that B is an *inner product* on V if B satisfies the following property:

$$B(v, v) \geq 0, \text{ for every } v \in V, \text{ and } B(v, v) = 0 \Leftrightarrow v = 0_V.$$

If $B \in \text{Bil}_{\mathbb{R}}(V)$ is an inner product on V then we will write

$$\langle u, v \rangle \stackrel{\text{def}}{=} B(u, v).$$

Remark 3.3.2. Suppose that \langle, \rangle is an inner product on V . Then, we have the following properties:

- i) $\langle \lambda u + v, w \rangle = \lambda \langle u, w \rangle + \langle v, w \rangle$, for every $u, v, w \in V, \lambda \in \mathbb{K}$,
- ii) $\langle u, \lambda v + w \rangle = \lambda \langle u, v \rangle + \langle u, w \rangle$, for every $u, v, w \in V, \lambda \in \mathbb{K}$,
- iii) $\langle u, v \rangle = \langle v, u \rangle$, for every $u, v \in V$.
- iv) $\langle v, v \rangle \geq 0$, for every $v \in V$, with equality precisely when $v = 0_V$.

Property iv) is often referred to as the **positive-definite** property of an inner product.

Definition 3.3.3. An *Euclidean space*, or *inner product space*, is a pair (V, \langle, \rangle) , where V is a finite dimensional \mathbb{R} -vector space and \langle, \rangle is an inner product on V .

Given an inner product space (V, \langle, \rangle) we define the *norm function* on V (with respect to \langle, \rangle) to be the function

$$\|\cdot\| : V \rightarrow \mathbb{R}_{\geq 0}; v \mapsto \|v\| = \sqrt{\langle v, v \rangle}.$$

For any $v \in V$ we define the *length of v* (with respect to \langle, \rangle) to be $\|v\| \in \mathbb{R}_{\geq 0}$.

Let $(V_1, \langle \cdot, \cdot \rangle_1), (V_2, \langle \cdot, \cdot \rangle_2)$ be inner product spaces. Then, we say that a linear morphism

$$f : V_1 \rightarrow V_2,$$

is an *Euclidean morphism* if, for every $u, v \in V_1$ we have

$$\langle u, v \rangle_1 = \langle f(u), f(v) \rangle_2.$$

An Euclidean morphism whose underlying linear morphism is an isomorphism is called a *Euclidean isomorphism*.

If $f : (V, \langle \cdot, \cdot \rangle) \rightarrow (V, \langle \cdot, \cdot \rangle)$ is a Euclidean morphism such that the domain and codomain are the same Euclidean space, then we say that f is an *orthogonal morphism*, or an *orthogonal transformation*. We denote the set of all orthogonal transformations of $(V, \langle \cdot, \cdot \rangle)$ by $O(V, \langle \cdot, \cdot \rangle)$, or simply $O(V)$ when there is no confusion.

Example 3.3.4. 1. We define *n-dimensional Euclidean space*, denoted \mathbb{E}^n , to be the Euclidean space (\mathbb{R}^n, \cdot) , where \cdot is the usual 'dot product' from analytic geometry: that is, for $\underline{x}, \underline{y} \in \mathbb{R}^n$ we have

$$\underline{x} \cdot \underline{y} \stackrel{\text{def}}{=} \underline{x}^t \underline{y} = x_1 y_1 + \dots + x_n y_n.$$

It is easy to check that \cdot is bilinear and symmetric and, moreover, we have

$$\underline{x} \cdot \underline{x} = \underline{x}^t \underline{x} = x_1^2 + \dots + x_n^2 \geq 0,$$

with equality precisely when $\underline{x} = \underline{0}$.

Given $\underline{x} \in \mathbb{E}^n$, the length of \underline{x} is

$$\|\underline{x}\| = \sqrt{x_1^2 + \dots + x_n^2}.$$

2. Consider the symmetric bilinear form $B_A \in \text{Bil}_{\mathbb{R}}(\mathbb{R}^3)$ where

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix}.$$

Then, you can check that

$$\underline{x} = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \in \mathbb{R}^3,$$

has the property that

$$B_A(\underline{x}, \underline{x}) = -2 < 0,$$

so that B_A is not an inner product on \mathbb{R}^3 .

3. Let $B_A \in \text{Bil}_{\mathbb{R}}(\mathbb{R}^4)$ be the symmetric bilinear form defined by

$$A = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 2 & 0 & 0 \\ 0 & 0 & 2 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}.$$

Then, B_A is an inner product: indeed, let $\underline{x} \in \mathbb{R}^4$. Then, we have

$$B_A(\underline{x}, \underline{x}) = x_1^2 + 2x_1x_2 + 2x_2^2 + 2x_3^2 + 2x_3x_4 + x_4^2 = (x_1 + x_2)^2 + x_2^2 + x_3^2 + (x_3 + x_4)^2 \geq 0,$$

and we have $B_A(\underline{x}, \underline{x}) = 0$ precisely when

$$x_1 + x_2 = 0, \quad x_2 = 0, \quad x_3 = 0, \quad x_3 + x_4 = 0,$$

so that $x_1 = x_2 = x_3 = x_4 = 0$ and $\underline{x} = 0$.

With respect to this inner product, the vector

$$\underline{x} = \begin{bmatrix} 1 \\ -1 \\ 0 \\ 1 \end{bmatrix} \in \mathbb{R}^4,$$

has length

$$\|\underline{x}\| = \sqrt{\langle \underline{x}, \underline{x} \rangle} = \sqrt{2}.$$

4. In fact, a symmetric bilinear form B on an n -dimensional \mathbb{R} -vector space V is an inner product precisely when $\text{sig}(B) = n$.⁶⁴
5. Consider the linear morphism $T_A \in \text{End}_{\mathbb{R}}(\mathbb{R}^2)$, where

$$A = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix}.$$

Then, T_A is an orthogonal transformation of \mathbb{E}^2 : indeed, for any $\underline{x}, \underline{y} \in \mathbb{R}^2$, we have

$$T_A(\underline{x}) \cdot T_A(\underline{y}) = (A\underline{x})^t (A\underline{y}) = \underline{x}^t A^t A \underline{y} = \underline{x}^t \underline{y} = \underline{x} \cdot \underline{y},$$

since $A^{-1} = A^t$.

This example highlights a more general property of orthogonal transformations of \mathbb{E}^n to be discussed later:

$$A \in O(\mathbb{E}^n) \text{ if and only if } A^{-1} = A^t. \text{ } ^{65}$$

6. If (V, \langle, \rangle) is an Euclidean space then id_V is always an orthogonal transformation.

Remark 3.3.5. 1. A Euclidean space is simply a \mathbb{R} -vector space V equipped with an inner product. This means that it is possible for the same \mathbb{R} -vector space V to have two distinct Euclidean space structures (ie, we can equip the same \mathbb{R} -vector space with two distinct inner products). However, as we will see shortly, given a \mathbb{R} -vector space V there is *essentially* only one Euclidean space structure on V : this means that we can find a Euclidean isomorphism between the two distinct Euclidean space structures on V .

2. It is important to remember that the norm function $\|\cdot\|$ is **not linear**. In fact, the norm function is **not additive**: indeed, let $v \in V$ be nonzero. Then,

$$0 = \|0_V\| = \|v + (-v)\|,$$

so that if $\|\cdot\|$ were additive then we would have $\|v\| + \|-v\| = 0$, for every $v \in V$. As $\|v\|, \|-v\| \geq 0$ then we would have that

$$\|v\| = \|-v\| = 0, \text{ for every } v \in V.$$

That is, every $v \in V$ would have length 0. However, the only $v \in V$ that can have length 0 is $v = 0_V$.

Moreover, for any $v \in V, \lambda \in \mathbb{K}$, we have

$$\|\lambda v\| = |\lambda| \|v\|.$$

⁶⁴This is shown in a few paragraphs.

Theorem 3.3.6. Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space. Then,

a) for any $u, v \in V$ we have

$$\|u + v\| \leq \|u\| + \|v\|. \quad (\text{triangle inequality})$$

b) $\|v\| = 0$ if and only if $v = 0_V$.

c) if $\langle u, v \rangle = 0$ then

$$\|u\|^2 + \|v\|^2 = \|u + v\|^2. \quad (\text{Pythagoras' theorem})$$

d) for any $u, v \in V$ we have

$$|\langle u, v \rangle| \leq \|u\| \|v\|. \quad (\text{Cauchy-Schwarz inequality})$$

Proof: Left as an exercise for the reader. □

We will now show that there is essentially only one Euclidean space structure that we can give an arbitrary finite dimensional \mathbb{R} -vector space. Moreover, this Euclidean space structure is well-known to us all.

Lemma 3.3.7. Suppose that $\langle \cdot, \cdot \rangle$ is an inner product on V . Then, $\langle \cdot, \cdot \rangle \in \text{Bil}_{\mathbb{R}}(V)$ is nondegenerate.

Proof: We need to show the following property of $\langle \cdot, \cdot \rangle$:

$$\text{if } v \in V \text{ is such that } \langle u, v \rangle = 0, \text{ for every } u \in V, \text{ then } v = 0_V.$$

So, suppose that $v \in V$ is such that $\langle u, v \rangle = 0$, for every $u \in V$. In particular, we must have

$$\langle v, v \rangle = 0 \implies v = 0_V,$$

by the defining property of an inner product (Remark 3.3.2, iv)). Hence, $\langle \cdot, \cdot \rangle$ is nondegenerate. □

Hence, using Sylvester's law of inertia (Theorem 3.2.6), we know that for an Euclidean space $(V, \langle \cdot, \cdot \rangle)$ there is an ordered basis $\mathcal{B} \subset V$ such that

$$[\langle \cdot, \cdot \rangle]_{\mathcal{B}} = \begin{bmatrix} d_1 & & \\ & \ddots & \\ & & d_n \end{bmatrix}, \quad \text{where } d_i \in \{1, -1\}, \quad n = \dim V.$$

Moreover, since $\langle \cdot, \cdot \rangle$ is an inner product we must have that $\text{sig}(\langle \cdot, \cdot \rangle) = n$: indeed, we have

$$\text{sig}(\langle \cdot, \cdot \rangle) = p - q \in \{-n, -(n-1), \dots, n-1, n\},$$

so that $\text{sig}(\langle \cdot, \cdot \rangle) = n$ if and only if $q = 0$, so that there are no -1 s appearing on the diagonal of $[\langle \cdot, \cdot \rangle]_{\mathcal{B}}$. If some $d_i = -1$ then we would have

$$0 \leq \langle b_i, b_i \rangle = -1,$$

which is impossible. Hence, we must have $d_1 = d_2 = \dots = d_n = 1$, so that

$$[\langle \cdot, \cdot \rangle]_{\mathcal{B}} = I_n.$$

Theorem 3.3.8 (Classification of Euclidean spaces). Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space, $n = \dim V$. Then, there is a Euclidean isomorphism

$$f : (V, \langle \cdot, \cdot \rangle) \rightarrow \mathbb{E}^n.$$

Proof: Let $\mathcal{B} \subset V$ be an ordered basis such that

$$[\langle \cdot, \cdot \rangle]_{\mathcal{B}} = I_n.$$

Then, let

$$f = [-]_{\mathcal{B}} : V \rightarrow \mathbb{R}^n,$$

be the \mathcal{B} -coordinate morphism. Then, this is an isomorphism of \mathbb{R} -vector spaces so that we need only show that

$$\langle u, v \rangle = [u]_{\mathcal{B}} \cdot [v]_{\mathcal{B}},$$

for every $u, v \in V$. Now, let $u, v \in V$ and suppose that

$$u = \sum_{i=1}^n \lambda_i b_i, \quad v = \sum_{j=1}^n \mu_j b_j.$$

Then,

$$\langle u, v \rangle = \left\langle \sum_{i=1}^n \lambda_i b_i, \sum_{j=1}^n \mu_j b_j \right\rangle = \sum_{i,j} \lambda_i \mu_j \langle b_i, b_j \rangle = \sum_{i=1}^n \lambda_i \mu_i,$$

where we have used bilinearity of $\langle \cdot, \cdot \rangle$ and that

$$\langle b_i, b_j \rangle = \begin{cases} 1, & i = j, \\ 0, & i \neq j. \end{cases}$$

Now, we also have

$$[u]_{\mathcal{B}} \cdot [v]_{\mathcal{B}} = [u]_{\mathcal{B}}^t [v]_{\mathcal{B}} = [\lambda_1 \cdots \lambda_n] \begin{bmatrix} \mu_1 \\ \vdots \\ \mu_n \end{bmatrix} = \sum_{i=1}^n \lambda_i \mu_i = \langle u, v \rangle,$$

and the result follows. \square

Corollary 3.3.9. *Let $(V_1, \langle \cdot, \cdot \rangle_1), (V_2, \langle \cdot, \cdot \rangle_2)$ be Euclidean spaces. Then, if $\dim V_1 = \dim V_2$ then $(V_1, \langle \cdot, \cdot \rangle_1)$ and $(V_2, \langle \cdot, \cdot \rangle_2)$ are Euclidean-isomorphic.*

Proof: By Theorem 3.3.8 we have Euclidean isomorphisms

$$f_1 : (V_1, \langle \cdot, \cdot \rangle_1) \rightarrow \mathbb{R}^n, \quad f_2 : (V_2, \langle \cdot, \cdot \rangle_2) \rightarrow \mathbb{R}^n.$$

Then, as the composition of two Euclidean isomorphisms is again a Euclidean isomorphism⁶⁶ then we obtain an isomorphism

$$f_2^{-1} \circ f_1 : (V_1, \langle \cdot, \cdot \rangle_1) \rightarrow (V_2, \langle \cdot, \cdot \rangle_2).$$

\square

In fact, the condition defining an Euclidean morphism (not necessarily an isomorphism) is extremely strong: if $(V_1, \langle \cdot, \cdot \rangle_1)$ and $(V_2, \langle \cdot, \cdot \rangle_2)$ are Euclidean spaces and $f : V_1 \rightarrow V_2$ is a Euclidean morphism, then it is easy to check that we must have

$$\|v\| = \|f(v)\|, \quad \text{for every } v \in V,$$

so that f is *length preserving*. If you think about what this means geometrically then we obtain that

‘Euclidean morphisms are always injective’

since no nonzero vector can be mapped to 0_{V_2} by f . As a consequence, we obtain

⁶⁶Check this.

Proposition 3.3.10. Let $(V_1, \langle \cdot, \cdot \rangle_1), (V_2, \langle \cdot, \cdot \rangle_2)$ be Euclidean spaces of the same dimension. Then, if there exists an Euclidean morphism

$$f : V_1 \rightarrow V_2,$$

it must automatically be an Euclidean isomorphism.

Corollary 3.3.11. Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space. Then, every Euclidean endomorphism

$$f : V \rightarrow V$$

is an orthogonal transformation (= Euclidean isomorphism). Hence, we have

$$O(V) = \{f \in \text{End}_{\mathbb{R}}(V) \mid f \text{ is Euclidean}\}.$$

Definition 3.3.12. The set of orthogonal transformations of \mathbb{E}^n is called the *orthogonal group of size n* and is denoted $O(n)$.

Suppose that $g \in O(n)$ is an orthogonal transformation of \mathbb{E}^n and identify g with its standard matrix $[g]_{S(n)}$. Then, we must have, for every $\underline{x}, \underline{y} \in \mathbb{R}^n$, that

$$\underline{x} \cdot \underline{y} = (g\underline{x}) \cdot (g\underline{y}) = (g\underline{x})^t (g\underline{y}) = \underline{x}^t g^t g \underline{y},$$

so that

$$\underline{x}^t \underline{y} = \underline{x}^t g^t g \underline{y},$$

for every $\underline{x}, \underline{y} \in \mathbb{R}^n$. Hence, by Lemma 3.1.6, we must have that

$$g^t g = I_n.$$

Hence, we see that we can identify

$$[-]_{S(n)} : O(n) \rightarrow \{X \in \text{Mat}_n(\mathbb{R}) \mid X^t X = I_n\}.$$

Moreover, this identification satisfies the following properties:

- $[\text{id}_{\mathbb{E}^n}]_{S(n)} = I_n$,
- for every $f, g \in O(n)$, $[f \circ g]_{S(n)} = [f]_{S(n)} [g]_{S(n)}$.

Hence, the correspondence

$$[-]_{S(n)} : O(n) \rightarrow \{X \in \text{Mat}_n(\mathbb{R}) \mid X^t X = I_n\},$$

is an *isomorphism of groups*.

From now on, when we consider orthogonal transformations $g \in O(n)$ we will identify g with its standard matrix. Then, the previous discussion shows that $g \in \text{GL}_n(\mathbb{R})$ and $g^t g = I_n$.

Let's think a little bit more about the condition

$$A^t A = I_n,$$

for $A \in \text{Mat}_n(\mathbb{R})$.

- i) If A is such that $A^t A = I_n$ then we must have that $\det(A)^2 = 1$, since $\det(A) = \det(A^t)$. In particular, $\det(A) \in \{1, -1\}$ ⁶⁷ so that $A \in \text{GL}_n(\mathbb{R})$: the inverse of A is $A^{-1} = A^t$. Furthermore, this implies that we must have

$$A A^t = A A^{-1} = I_n,$$

so that

⁶⁷It is NOT true that if $A \in \text{GL}_n(\mathbb{R})$ such that $\det A = 1$ then $A \in O(n)$. For example, consider

$$A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix}.$$

Then, it is not the case that $A^t A = I_2$ so that $A \notin O(2)$.

$$A^t A = I_n \text{ if and only if } AA^t = I_n.$$

ii) Let us write

$$A = [a_1 \cdots a_n],$$

so that the i^{th} column of A is a_i . Then, as $A \in GL_n(\mathbb{R})$ we have that $\{a_1, \dots, a_n\}$ is linearly independent and defines a basis of \mathbb{R}^n . Moreover, as the i^{th} row of A^t is a_i^t , then the condition $A^t A = I_n$ implies that

$$a_i \cdot a_j = a_i^t a_j = \begin{cases} 1, & i = j, \\ 0, & i \neq j. \end{cases}$$

In particular, we see that **each column of A has length 1**⁶⁸ (with respect to the inner product \cdot), and that the \perp -complement of a_i is precisely

$$\text{span}_{\mathbb{R}}\{a_j \mid j \neq i\}.$$

iii) A matrix $A \in Mat_n(\mathbb{R})$ such that

$$A^t A = I_n,$$

will be called an *orthogonal matrix*.

iv) A matrix $A \in Mat_n(\mathbb{R})$ is an orthogonal matrix if and only if for every $\underline{x}, \underline{y} \in \mathbb{R}^n$ we have

$$(A\underline{x}) \cdot (A\underline{y}) = \underline{x} \cdot \underline{y}.$$

We can interpret this result using the slogan

'orthogonal transformations are the 'rigid' transformations'

Example 3.3.13. 1. Let $\theta \in \mathbb{R}$ and consider the matrix

$$R_\theta = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \in Mat_2(\mathbb{R}).$$

Then, you may know already that R_θ corresponds to the 'rotate by θ counterclockwise' morphism of \mathbb{R}^2 . If not, then this is easily seen: since R_θ defines a linear transformation of \mathbb{R}^2 we need only determine what happens to the standard basis of \mathbb{R}^2 . We have

$$R_\theta e_1 = \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix}, \quad R_\theta e_2 = \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix},$$

and by considering triangles and the unit circle the result follows.

You can check easily that

$$R_\theta^t R_\theta = I_2,$$

so that $R_\theta \in O(2)$.

In fact, it can be shown that every orthogonal transformation of \mathbb{R}^2 that has determinant 1 is of the form R_θ , for some θ . Moreover, every orthogonal transformation of \mathbb{R}^2 is of one of the following forms:

$$R_\theta, \text{ or } \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} R_\theta.$$

⁶⁸Similarly, we obtain that each row must have length 1

3.3.1 Orthogonal complements, bases and the Gram-Schmidt process

Definition 3.3.14. Let (V, \langle, \rangle) be an Euclidean space, $S \subset V$ a nonempty subset. We define the *orthogonal complement* of S , denoted S^\perp , to be the \langle, \rangle -complement of S defined in Definition 3.1.15. Hence,

$$S^\perp = \{v \in V \mid \langle v, s \rangle = 0, \text{ for every } s \in S\} = \{v \in V \mid \langle s, v \rangle = 0, \text{ for every } s \in S\}.$$

S^\perp is a subspace of V , for any subset $S \subset V$.⁶⁹

Proposition 3.3.15. Let (V, \langle, \rangle) be an Euclidean space and $U \subset V$ a subspace. Then,

$$V = U \oplus U^\perp.$$

Proof: We know that $\dim V = \dim U + \dim U^\perp$ by Proposition 3.1.17. Hence, if we show that $U \cap U^\perp = \{0_V\}$ then we must have

$$V = U + U^\perp = U \oplus U^\perp.⁷⁰$$

Assume that $v \in U \cap U^\perp$. Then, $v \in U$ and $v \in U^\perp$ so that

$$0 = \langle v, v \rangle \implies v = 0_V,$$

since \langle, \rangle is an inner product. The result follows. \square

Remark 3.3.16. 1. Just as we have shown before, we have

$$S^\perp = (\text{span}_{\mathbb{R}} S)^\perp.$$

2. If we are thinking geometrically (as we should do whenever we are given any Euclidean space V) then we see that the orthogonal complement U^\perp of a subspace U is the subspace of V which is 'perpendicular' to U . For example, consider the Euclidean space \mathbb{E}^3 , U is the 'x-axis', which we'll denote L . Then, the subspace that is perpendicular to the x-axis is the $x = 0$ -plane Π . Indeed, we have

$$L = \left\{ \begin{bmatrix} x \\ 0 \\ 0 \end{bmatrix} \in \mathbb{R}^3 \right\}, \text{ and } \Pi = \left\{ \begin{bmatrix} 0 \\ y \\ z \end{bmatrix} \in \mathbb{R}^3 \right\}.$$

It is easy to check that $\Pi = L^\perp$.⁷¹

Definition 3.3.17. Let (V, \langle, \rangle) be an Euclidean space, $U \subset V$ a subspace and $v \in V$. Then, we define the *projection of v onto U* to be the vector $\text{proj}_U v$ defined as follows: using Proposition 3.3.15 we know that $V = U \oplus U^\perp$ so that there exists (unique!) $u \in U, z \in U^\perp$ such that $v = u + z$. Then, we define

$$\text{proj}_U v \stackrel{\text{def}}{=} u \in U.$$

Remark 3.3.18. In fact, the assignment

$$\text{proj}_U : V \rightarrow U; v \mapsto \text{proj}_U v,$$

is precisely the 'projection onto U ' morphism defined earlier. As a consequence we see that

$$\text{proj}_U(v + v') = \text{proj}_U v + \text{proj}_U v', \text{ and } \text{proj}_U \lambda v = \lambda \text{proj}_U v.$$

We can think of $\text{proj}_U v$ in more geometric terms.

⁶⁹Check this.

⁷⁰This follows from the dimension formula.

⁷¹Do this!

Proposition 3.3.19. Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space, $U \subset V$ a subspace and $v \in V$. Then, $\text{proj}_U v \in U$ is the unique vector in U such that

$$\|\text{proj}_U v - v\| \leq \|u - v\|, \quad u \in U.$$

Hence, we can say that $\text{proj}_U v$ is the closest vector to v in U .

Proof: Let $u \in U$. Then, we have

$$(\text{proj}_U v - v) + (u - \text{proj}_U v) = (u - v),$$

and, since $\text{proj}_U v - v \in U^\perp$ (Definition 3.3.17) and $u - \text{proj}_U v \in U$, then

$$\|u - v\|^2 = \|\text{proj}_U v - v\|^2 + \|u - \text{proj}_U v\|^2 \geq \|\text{proj}_U v - v\|^2,$$

where we have used Pythagoras' theorem (Theorem 3.3.6). Hence, we have

$$\|u - v\| \geq \|\text{proj}_U v - v\|, \quad \text{for any } u \in U.$$

Suppose that $w \in U$ is such that

$$\|w - v\| \leq \|u - v\|, \quad \text{for any } u \in U.$$

This implies that we must have

$$\|w - v\| = \|\text{proj}_U v - v\|,$$

by what we have just shown.

Now, using Pythagoras' theorem, and that $v - \text{proj}_U v \in U^\perp$, $\text{proj}_U v - w \in U$, we obtain

$$\|v - w\|^2 = \|v - \text{proj}_U v + \text{proj}_U v - w\|^2 = \|v - \text{proj}_U v\|^2 + \|\text{proj}_U v - w\|^2 \implies \|\text{proj}_U v - w\|^2 = 0,$$

and $\text{proj}_U v = w$. Hence, $\text{proj}_U v$ is the unique element of U satisfying the above inequality. \square

Example 3.3.20. Consider the Euclidean space \mathbb{R}^2 and let $L \subset \mathbb{R}^2$ be a line through the origin. Suppose that $v \in \mathbb{R}^2$ is an arbitrary vector. What does $\text{proj}_L v$ look like geometrically?

Using Proposition 3.3.19 we know that $w = \text{proj}_L v \in L$ is the unique vector in L that is closest to v .

- if $v \in L$ then $\text{proj}_L v = v$, as $v \in L$ is the closest vector v (trivially).
- if $v \notin L$ then consider the line L' perpendicular to L and for which the endpoint of the vector v lies on L' (so it might not be the case that L' is a line through the origin). The point of intersection $L \cap L'$ defines the vector $\text{proj}_L v$.

In fact, it is precisely this geometric intuition that guides the definition of $\text{proj}_L v$: we have defined $\text{proj}_L v \in L$ as the unique vector such that

$$v = \text{proj}_L v + z, \quad z \in L^\perp.$$

Definition 3.3.21. Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space. We say that a subset $S \subset V$ is an *orthogonal set* if, for every $s, t \in S$, $s \neq t$, we have

$$\langle s, t \rangle = 0.$$

Lemma 3.3.22. Let $S \subset V$ be an orthogonal set of nonzero vectors. Then, S is linearly independent.

Proof: Left as an exercise for the reader. \square

Lemma 3.3.23. Let $S = \{s_1, \dots, s_k\} \subset V$ be an orthogonal set and such that S contains only nonzero vectors. Then, for any $v \in V$, we have

$$\text{proj}_{\text{span}_{\mathbb{R}} S} v = \frac{\langle v, s_1 \rangle}{\langle s_1, s_1 \rangle} s_1 + \dots + \frac{\langle v, s_k \rangle}{\langle s_k, s_k \rangle} s_k.$$

Proof: Since S is linearly independent we have that S forms a basis of $\text{span}_{\mathbb{R}} S$. Hence, for any $v \in V$, we can write

$$\text{proj}_{\text{span}_{\mathbb{R}} S} v = \lambda_1 s_1 + \dots + \lambda_k s_k,$$

for unique $\lambda_1, \dots, \lambda_k \in \mathbb{R}$. Hence, for each $i = 1, \dots, k$, we have

$$\langle \text{proj}_{\text{span}_{\mathbb{R}} S} v, s_i \rangle = \lambda_i \langle s_i, s_i \rangle,$$

using that S is orthogonal. Hence, we have that

$$\lambda_i = \frac{\langle \text{proj}_{\text{span}_{\mathbb{R}} S} v, s_i \rangle}{\langle s_i, s_i \rangle}.$$

Now, since $v - \text{proj}_{\text{span}_{\mathbb{R}} S} v \in (\text{span}_{\mathbb{R}} S)^\perp$ we see that, for each i ,

$$0 = \langle v - \text{proj}_{\text{span}_{\mathbb{R}} S} v, s_i \rangle = \langle v, s_i \rangle - \langle \text{proj}_{\text{span}_{\mathbb{R}} S} v, s_i \rangle \implies \langle v, s_i \rangle = \langle \text{proj}_{\text{span}_{\mathbb{R}} S} v, s_i \rangle.$$

The result follows. \square

Definition 3.3.24. Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space. A basis $\mathcal{B} \subset V$ is called an *orthogonal basis* if it is an orthogonal set.

An orthogonal basis \mathcal{B} is called *orthonormal* if, for every $b \in \mathcal{B}$, we have $\|b\| = 1$.

Remark 3.3.25. 1. Recall that we defined an orthogonal matrix $A \in \text{Mat}_n(\mathbb{R})$ to be a matrix such that

$$A^t A = I_n.$$

The remarks at the end of the previous section imply that **the columns of an orthogonal matrix define an orthonormal basis**.

2. Not every basis in an Euclidean space is an orthogonal basis: for example, consider the Euclidean space \mathbb{R}^2 . Then,

$$\mathcal{B} = \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right) = (b_1, b_2),$$

is a basis of \mathbb{R}^2 but we have

$$b_1 \cdot b_2 = 1 \neq 0.$$

3. It is not true that any orthogonal set $E \subset V$ defines an orthogonal basis of $\text{span}_{\mathbb{R}} E$: for example, let $v \in V$ be nonzero and consider the subset $E = \{0_V, v\}$. Then, E is orthogonal⁷² but E is not a basis, as E is a linearly dependent set. However, if E contains nonzero vectors and is orthogonal then E is an orthogonal basis of $\text{span}_{\mathbb{R}} E$, by Lemma 3.3.22.

At first glance it would appear to be quite difficult to determine an orthogonal (or orthonormal) basis of V . This is essentially the same problem as coming up with an orthogonal matrix. Moreover, it is hard to determine whether orthogonal bases even exist!

It is a quite remarkable result that given **ANY** basis \mathcal{B} of an Euclidean space $(V, \langle \cdot, \cdot \rangle)$ we can determine an **orthonormal** basis \mathcal{B}' of V . This is the **Gram-Schmidt process**.

Theorem 3.3.26 (Gram-Schmidt process). *Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space, $\mathcal{B} = (b_1, \dots, b_n) \subset V$ an arbitrary ordered basis of V . Then, there exists an orthonormal basis $\mathcal{B}' = (b'_1, \dots, b'_n) \subset V$.*

Proof: Consider the following algorithm: define

$$c_1 = b_1.$$

We inductively define c_i : for $2 \leq i \leq n$ define

$$c_i = b_i - \text{proj}_{E_{i-1}} b_i,$$

where $E_{i-1} \stackrel{\text{def}}{=} \text{span}_{\mathbb{R}} \{c_1, \dots, c_{i-1}\}$.

If $i < j$ then

$$\langle c_i, c_j \rangle = 0,$$

since $c_j \in E_{j-1}^\perp$ by construction⁷³, and $c_i \in E_{j-1}$.

⁷²Check this.

⁷³Think about why this is true. What is the definition of c_j ?

Hence, $\mathcal{C} = (c_1, \dots, c_n)$ is an orthogonal basis. To obtain an orthonormal basis $\mathcal{B}' = (b'_1, \dots, b'_n)$ given an orthogonal basis \mathcal{C} , we simply set

$$b'_i = \frac{c_i}{\|c_i\|}.$$

Then, we have

$$\|b'_i\| = 1,$$

and \mathcal{B}' is an orthonormal basis. □

Corollary 3.3.27. Let $(V, \langle \cdot, \cdot \rangle)$ be an Euclidean space, $E \subset V$ an orthogonal set consisting of nonzero vectors. Then, E can be extended to an orthogonal basis of V .

Proof: Left as an exercise for the reader. □

Remark 3.3.28. 1. Let's illuminate exactly what we have done in the proof of Theorem 3.3.26, making use of Lemma 3.3.23.

Let $\mathcal{B} = (b_1, \dots, b_n)$ be **any** basis. We can organise the algorithm from Theorem 3.3.26 into a table

$$\begin{aligned} c_1 &= b_1 \\ c_2 &= b_2 - \frac{\langle b_2, c_1 \rangle}{\langle c_1, c_1 \rangle} c_1 \\ c_3 &= b_3 - \frac{\langle b_3, c_1 \rangle}{\langle c_1, c_1 \rangle} c_1 - \frac{\langle b_3, c_2 \rangle}{\langle c_2, c_2 \rangle} c_2 \\ &\vdots \\ c_n &= b_n - \frac{\langle b_n, c_1 \rangle}{\langle c_1, c_1 \rangle} c_1 - \dots - \frac{\langle b_n, c_{n-1} \rangle}{\langle c_{n-1}, c_{n-1} \rangle} c_{n-1} \end{aligned}$$

Then $\mathcal{C} = (c_1, \dots, c_n)$ is an orthogonal basis of V . To obtain an orthonormal basis of V we set

$$b'_i = \frac{c_i}{\|c_i\|}, \text{ for each } i.$$

Then, $\mathcal{B}' = (b'_1, \dots, b'_n)$ is orthonormal.

In practice it can be quite painful to actually perform the Gram-Schmidt process (if $\dim V$ is large). However, it is important to know that the Gram-Schmidt process allows us to show that **orthonormal bases exist**.

2. If \mathcal{B} is orthogonal to start with then the basis \mathcal{C} we obtain after performing the Gram-Schmidt process is just $\mathcal{C} = \mathcal{B}$.

3. It is important to remember that **the Gram-Schmidt process depends on the inner product $\langle \cdot, \cdot \rangle$ used to define the Euclidean space $(V, \langle \cdot, \cdot \rangle)$.**

Example 3.3.29. Let $V = \mathbb{R}^2$ and consider the basis

$$\mathcal{B} = \left(\begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 2 \\ 5 \end{bmatrix} \right).$$

Let's perform the Gram-Schmidt process to obtain an orthogonal basis $\mathcal{C} = (c_1, c_2)$ of \mathbb{R}^2 . We have

$$\begin{aligned} c_1 &= \begin{bmatrix} 1 \\ -1 \end{bmatrix} \\ c_2 &= \begin{bmatrix} 2 \\ 5 \end{bmatrix} - \frac{\begin{bmatrix} 2 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \end{bmatrix}}{\begin{bmatrix} 1 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \end{bmatrix}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \end{bmatrix} - \frac{2 \cdot 1 + 5 \cdot (-1)}{1^2 + (-1)^2} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ 5 \end{bmatrix} + \frac{3}{2} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 7/2 \\ 7/2 \end{bmatrix} \end{aligned}$$

Then, you can check that

$$\begin{bmatrix} 1 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 7/2 \\ 7/2 \end{bmatrix} = 7/2 - 7/2 = 0.$$

If we define

$$b'_1 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \quad b'_2 = \frac{2}{7\sqrt{2}} \begin{bmatrix} 7/2 \\ 7/2 \end{bmatrix},$$

we have that $\mathcal{B}' = (b'_1, b'_2)$ is orthonormal.

Corollary 3.3.30 (QR factorisation). Let $A \in GL_n(\mathbb{R})$. Then, there exists an orthogonal matrix $Q \in O(n)$ and an upper-triangular matrix R such that

$$A = QR.$$

Proof: This is a simple restatement of the Gram-Schmidt process. Suppose that

$$A = [a_1 \ \cdots \ a_n].$$

Then $\mathcal{B} = (a_1, \dots, a_n)$ is an ordered basis of \mathbb{R}^n . Apply the Gram-Schmidt process (with respect to the dot product) to obtain an orthonormal basis $\mathcal{B}' = (b_1, \dots, b_n)$ as above. Then, we have

$$\begin{aligned} b_1 &= \frac{1}{r_1} a_1 \\ b_2 &= \frac{1}{r_2} (a_2 - (a_2 \cdot b_1) b_1) \\ &\vdots \\ b_n &= \frac{1}{r_n} (a_n - (a_n \cdot b_1) b_1 - \dots - (a_n \cdot b_{n-1}) b_{n-1}) \end{aligned}$$

where $r_i \in \mathbb{R}_{>0}$ is the length of the c_i vectors from the Gram-Schmidt process. We have also slightly modified the Gram-Schmidt process (in what way?) but you can check that (b_1, \dots, b_n) is an orthonormal basis.⁷⁴

By moving all b_i terms to the left hand side of the above equations we obtain the table

$$\begin{aligned} r_1 b_1 &= a_1 \\ (a_2 \cdot b_1) b_1 + r_2 b_2 &= a_2 \\ &\vdots \\ (a_n \cdot b_1) b_1 + \dots + (a_n \cdot b_{n-1}) b_{n-1} + r_n b_n &= a_n \end{aligned}$$

and we can rewrite these equations using matrices: if

$$Q = [b_1 \ \cdots \ b_n] \in O(n), \quad R = \begin{bmatrix} r_1 & a_2 \cdot b_1 & a_3 \cdot b_1 & \cdots & a_n \cdot b_1 \\ 0 & r_2 & a_3 \cdot b_2 & \cdots & a_n \cdot b_2 \\ 0 & 0 & r_3 & \cdots & a_n \cdot b_3 \\ \vdots & & & \ddots & \vdots \\ 0 & & \cdots & & r_n \end{bmatrix},$$

then we see that the above equations correspond to

$$QR = A.$$

□

3.4 Hermitian spaces

⁷⁴Do this!