

LECTURE 4

§4.1. Gradient

Let $f(x,y)$ be a function of 2 variables.

Recall the linear approximation formula

$$f(x+\Delta x, y+\Delta y) \approx f(x,y) + f_x(x,y) \cdot \Delta x + f_y(x,y) \cdot \Delta y$$

Denote $u = (x,y)$ (the base point)

$\Delta \vec{u} = (\Delta x, \Delta y)$ (the increment)

$$u + \Delta \vec{u} = (x + \Delta x, y + \Delta y).$$

Define the gradient of f at (x,y)

as the vector

$$\nabla f(x,y) = (f_x(x,y), f_y(x,y))$$

Then the linear approximation formula takes the form

$$f(u + \Delta \vec{u}) \approx f(u) + \nabla f(u) \cdot \Delta \vec{u}$$

dot product



We draw $\nabla f(u)$ starting at the point u .

Exercise: draw the level curve at $c=1$
and the gradient in a few points
of this level curve of the function

$$f(x,y) = x^2 + y^2$$



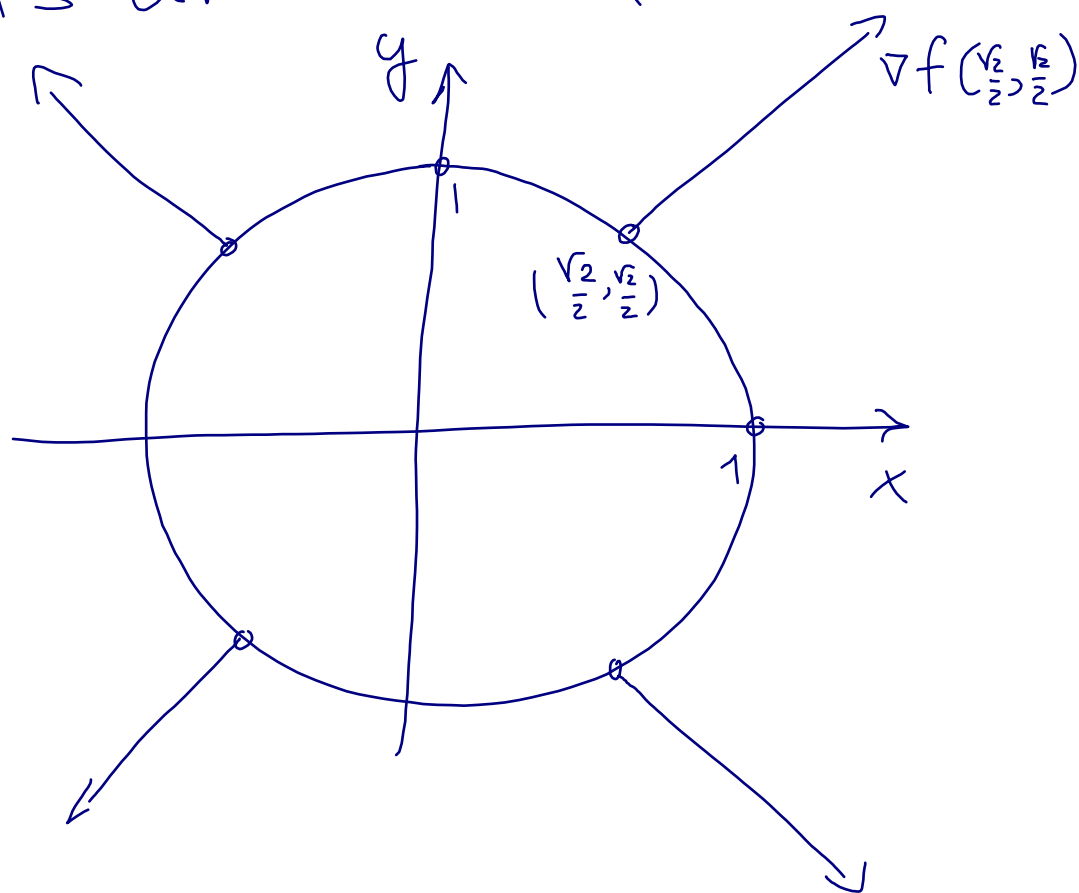
Solution: $f(x,y) = x^2 + y^2$

$$f_x(x,y) = 2x, \quad f_y(x,y) = 2y$$

$$\nabla f(x,y) = (2x, 2y)$$

Level curve is given by $x^2 + y^2 = 1$,
it is the unit circle.

Let's draw it and ∇f :



§4.2. Directional derivative

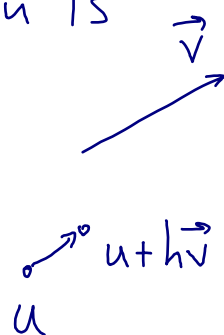
Let $f(x,y)$ be a function of 2 vars and \vec{v} be a unit vector, i.e. $|\vec{v}|=1$.

Define the directional derivative of f at some point $u=(x,y)$ in the direction of \vec{v} as

$$D_{\vec{v}} f(u) = \lim_{h \rightarrow 0} \frac{f(u + h\vec{v}) - f(u)}{h}$$

The corresponding linear approximation is

$$f(u + h\vec{v}) \underset{\text{small } h}{\approx} f(u) + D_{\vec{v}} f(u) \cdot h$$



To compute $D_{\vec{v}} f(u)$, use the previous linear approx. f-l-a

$$f(u + \Delta \vec{u}) \approx f(u) + \nabla f(u) \cdot \Delta \vec{u}$$

with $\Delta \vec{u} = h\vec{v}$ to get

$$f(u + h\vec{v}) \approx f(u) + h \nabla f(u) \cdot \vec{v}$$

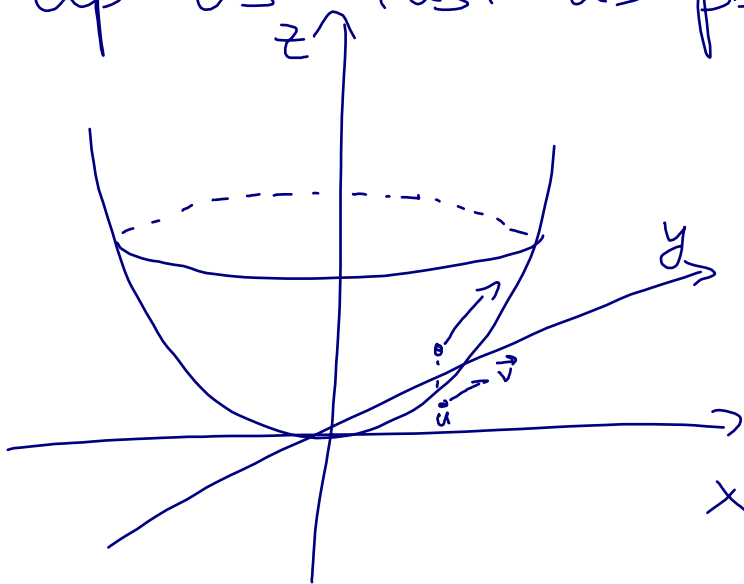
This gives the formula for $D_{\vec{v}}f$:

$$D_{\vec{v}}f(u) = \nabla f(u) \cdot \vec{v}$$

Exercise (challenging):

Let $f(x, y) = x^2 + y^2$
and $u = (1, 1)$. Find the
unit vector \vec{v} so that $D_{\vec{v}}f(u)$
is the maximal possible.

(Which direction should you head to
go up as fast as possible?)



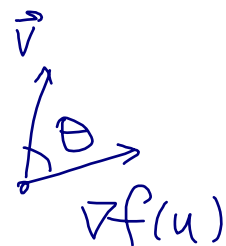
Solution:

We have $D_{\vec{v}} f(u) = \nabla f(u) \cdot \vec{v}$.

Since \vec{v} is unit ($|\vec{v}| = 1$), we have

$$D_{\vec{v}} f(u) = |\nabla f(u)| \cdot \cos \theta$$

where θ is the angle between $\nabla f(u)$ and \vec{v} :



We need to choose θ to

maximize $D_{\vec{v}} f(u)$, i.e. maximize $\cos \theta$

This is achieved by taking $\theta = 0$ in which case $\cos \theta = 1$.

Then \vec{v} is parallel to $\nabla f(u)$, in fact

$$\vec{v} = \frac{\nabla f(u)}{|\nabla f(u)|}.$$

(In the exercise, $f(x,y) = x^2 + y^2$, $u = (1,1)$,
 $\nabla f(u) = (2,2)$, $\vec{v} = (\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2})$.)

The above solution shows the following general fact: gradient \rightarrow direction of steepest ascent on the graph of f

§4.3. Gradient and level curves

Fact: the gradient $\nabla f(x,y)$ is orthogonal to the level curve of f passing through (x,y)

Why so?

Assume $f(x,y)=c$. Then $f=c$ on the entire level curve passing through (x,y) . So if we move a bit away from (x,y) in a direction \vec{v} tangent to the level curve, then f does not change much.

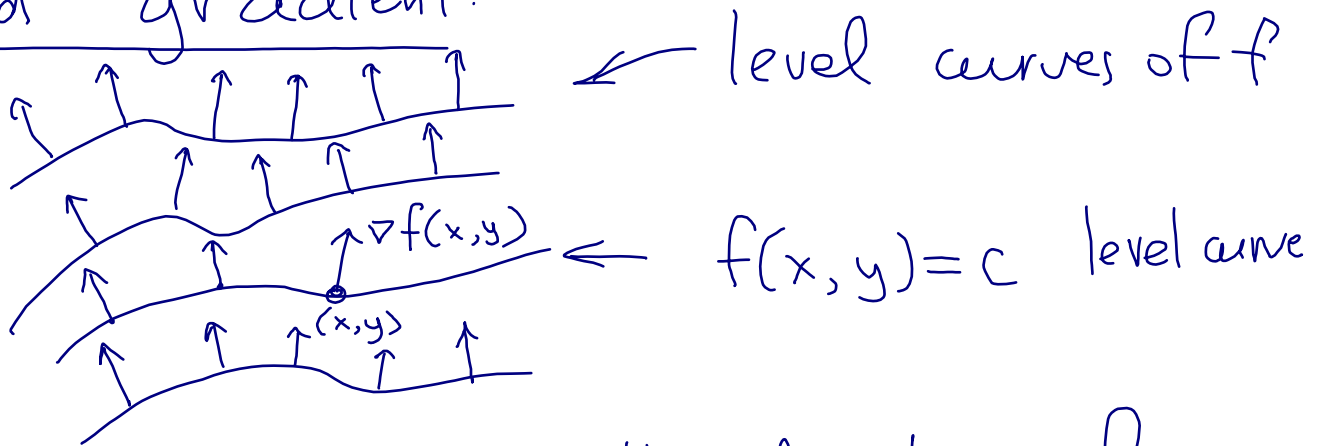
So the directional derivative

$D_{\vec{v}}f(x,y)$ should be $=0$.

Thus $\nabla f(x,y) \cdot \vec{v} = 0$, i.e.

the level curve (tangent to which is \vec{v}) is orthogonal to the gradient

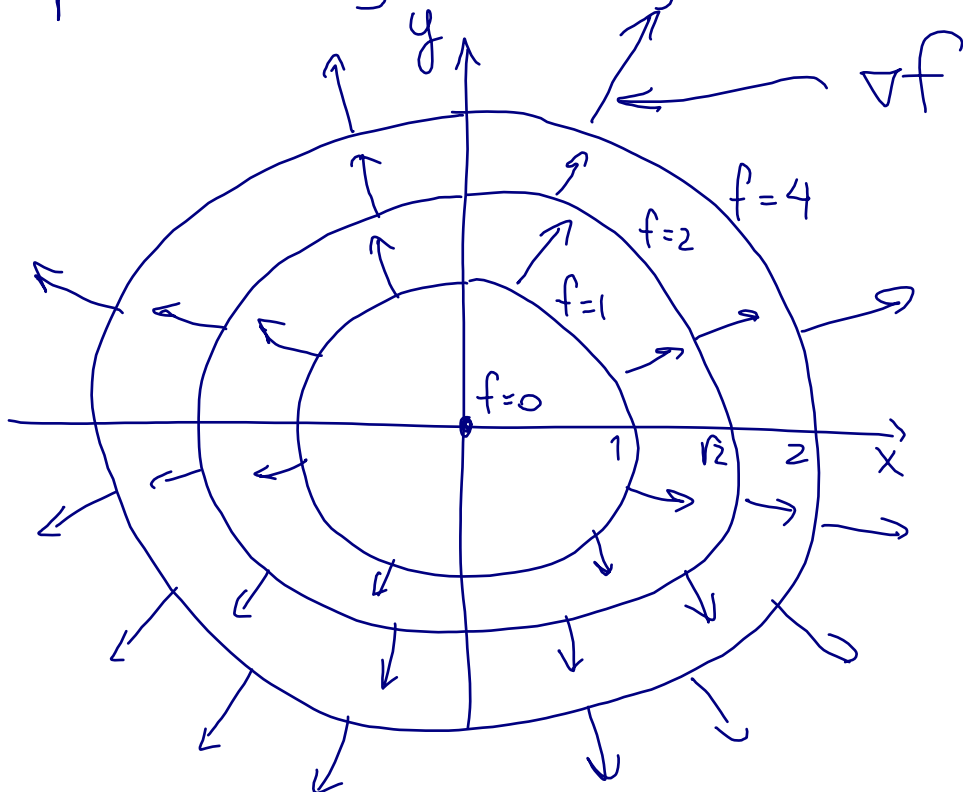
General picture of level curves and gradient:



Gradient points in the direction of increasing f :



Example: $f(x,y) = x^2 + y^2$ (did before)



(∇f not drawn to scale...)